



Design Guidelines for the Canal Town Business Center in the Village of Spencerport



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Produced by the Rochester Regional
Community Design Center

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Preamble

Spencerport Comprehensive Planning Team

A Vision for the Future of our Community

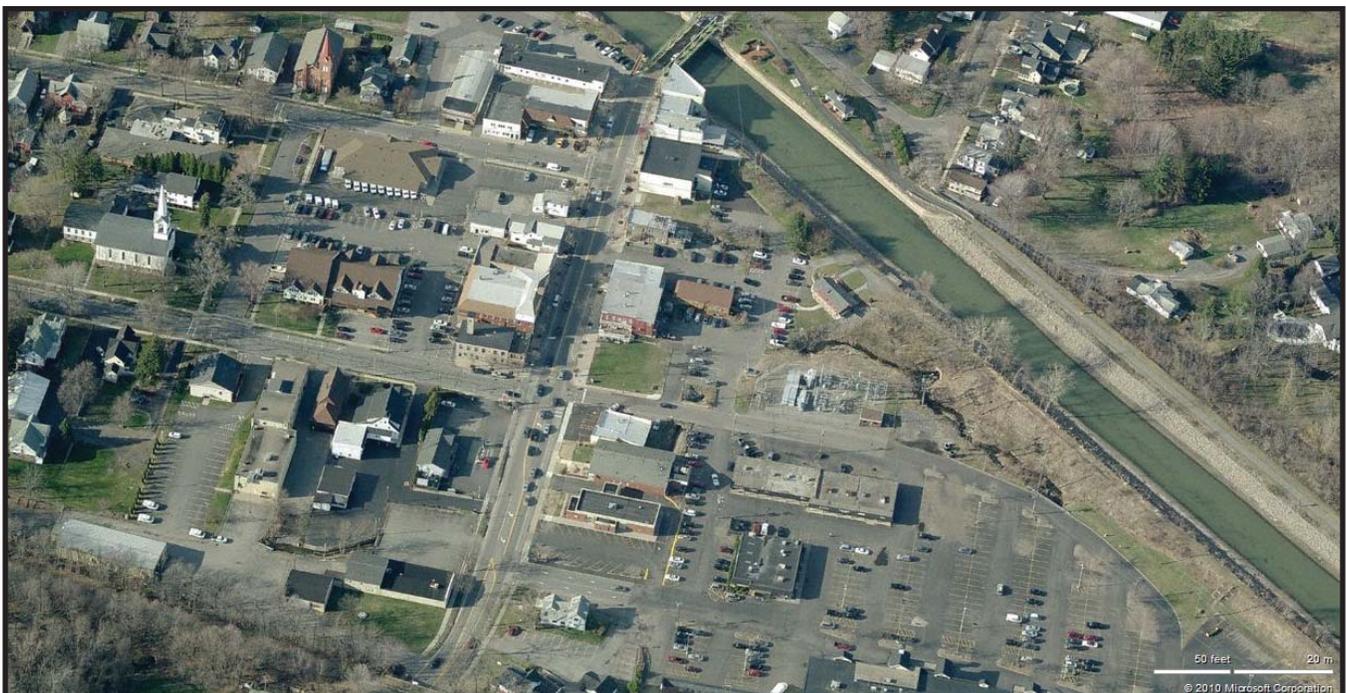
“Canal Town theme” is the focus of the Village of Spencerport 2010 Comprehensive Plan. Often referred to by the Village Board of Trustees, the Architectural Review & Planning Board, and the Zoning Board of Appeals, “Canal Town theme” is the tradition of the Spencerport community and region, Town of Ogden, Monroe County, pleasantly located along the historic New York State Erie Canal.

Clearly, that charming character and its attractive characteristics needed better definition for the reference and use as a village identity. Conservation, maintenance, and preservation of related aesthetics, function and values are important as we continue to progress.

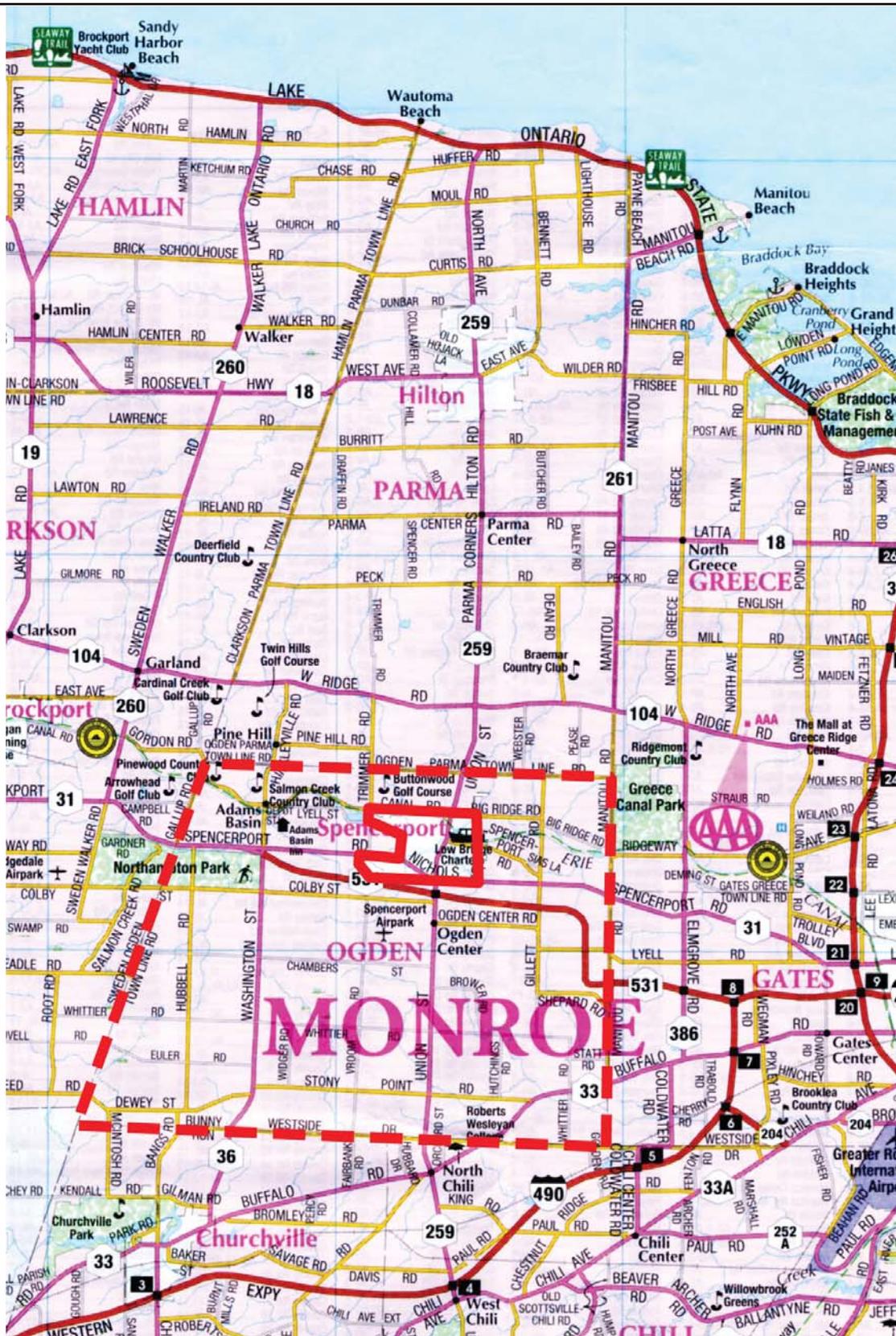
Development should partner with these key components, resulting in “smart growth” planning, mindful of natural boundaries and resources, and our environment. Together, we should strive to promote and respect this “Canal Town” waterfront village identity.

It is this unique spirit, currently defined as “sense of place”, that makes people move, stay - and return - here. It is where we choose to greet and meet, live and prosper, communicate, recreate, shop, work and worship, in an atmosphere of healthy, welcoming neighborhoods, economic strength and vitality, good government and infrastructure, accessible parks and paths, fine schools and safe streets.

Let us be the best that we can be: *“With reverence for the past and an eye to the future”*



Regional Location



Overview and Guidelines Boundary Area

Village of Spencerport, Canal Town Business Center

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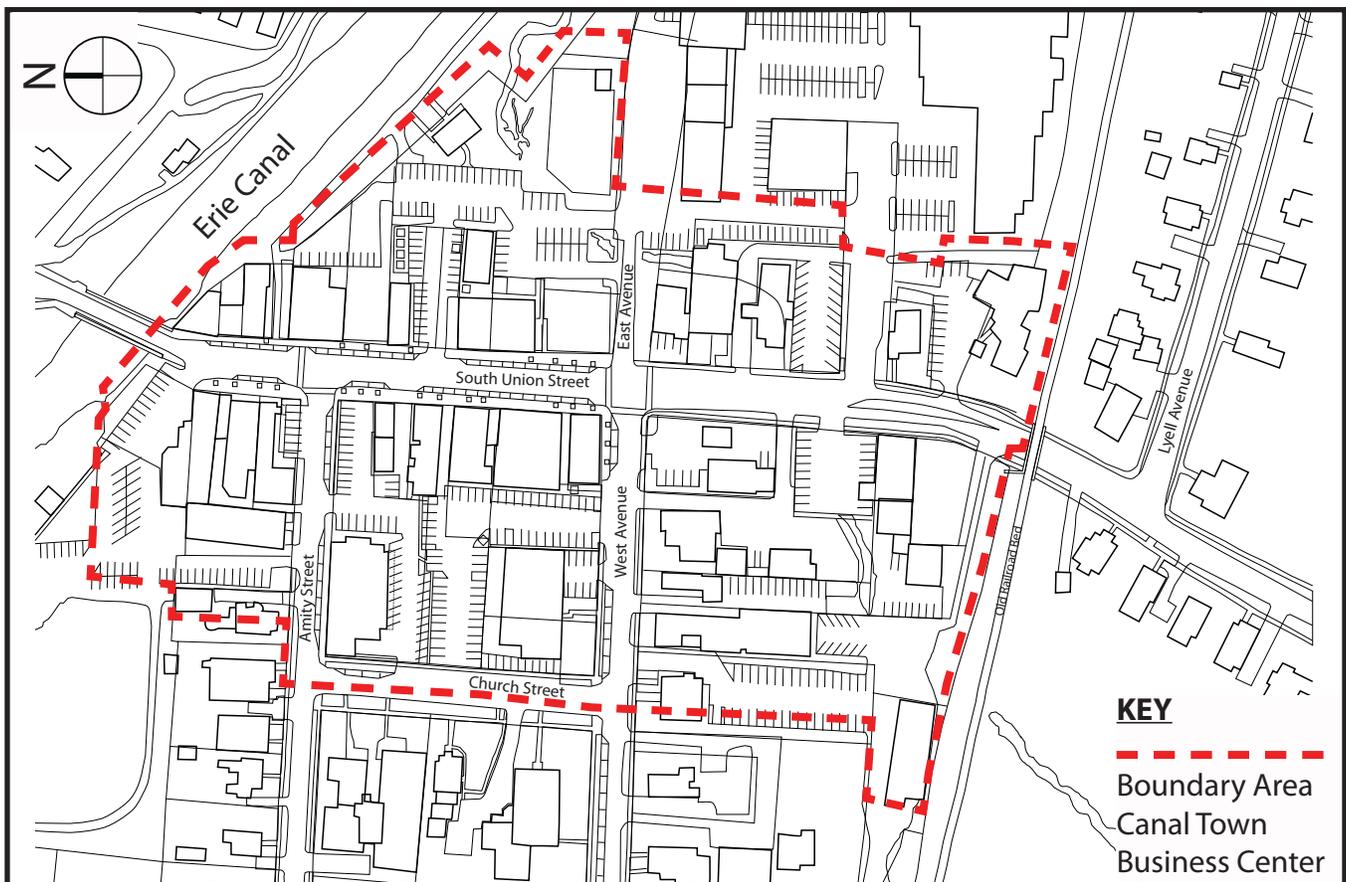


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Design Guidelines

Why Design Guidelines Are Important

The importance of the Design Guidelines for the Village of Spencerport, is their role in guiding the first step in the process of implementing Main Street facade improvements. They are meant to establish a base for the physical character of Main Street Spencerport, influencing the renovation of the existing structures as well as the development and design of future architecture infill and additions.

In the years ahead, existing buildings in this district will be renovated, some adapted for new uses, and new buildings added. The



guidelines will provide positive parameters for renovation and new construction so that over time the area will evolve into a vibrant compact, walkable, mixed-use district with a high-quality public realm and is a major factor in making streets pedestrian-friendly, desirable, and attractive. The guidelines address critical aspects of the design of such frontages to ensure that the quality of this district is maintained, with respect for historic resources, and enhanced with attention to design details related to renovation and new construction.

The ultimate goal for this effort is to



enhance the quality of life for the citizens of the region that the Village serves to enliven the economic fortunes of Main Street to ensure its sustainability in the fabric of the Town of Ogden and Monroe County.

Creating "Architecture" in our built environment has been a lost art over the past 60 or so years resulting in renovation and new building design being extremely insensitive to the pedestrian spirit by catering to the automobile mentality, creating just "buildings" (as opposed to "architecture"). These Design Guidelines are meant to change that approach to the design of the built environment of Spencerport.



Design Guidelines

How Design Guidelines Are Used

This Design Guideline document for buildings in the Canal Town Business Center in the Village of Spencerport is broken down into these various section to make its use easier to understand:

- General Guidelines for Existing Buildings
- General Guidelines for New Buildings
- General Guidelines for Specific Building Components
- Guidelines for Specific Main Street Type Buildings

The Guidelines shall be applied to the structures within the boundaries of the Canal Town Business Center in the core of the Village of Spencerport.

General Guidelines for Existing Buildings

pertain to all existing buildings in the Canal town Business Center and are quite broad and general in their nature. They are meant to set the tone of the more detailed requirements that follow in other sections. In researching the Guidelines for a particular building, one should review the specific requirements as well as the general ones.

General Guidelines for New Buildings

pertain to all proposed new infill structures within the Canal Town Business Center. They are broad in nature, but are also quite comprehensive. It is recommended that one review the Guidelines for Specific "Main Street" Buildings to understand more fully and in more detail, the guideline suggestions and principles.

Guidelines for Specific Building Components

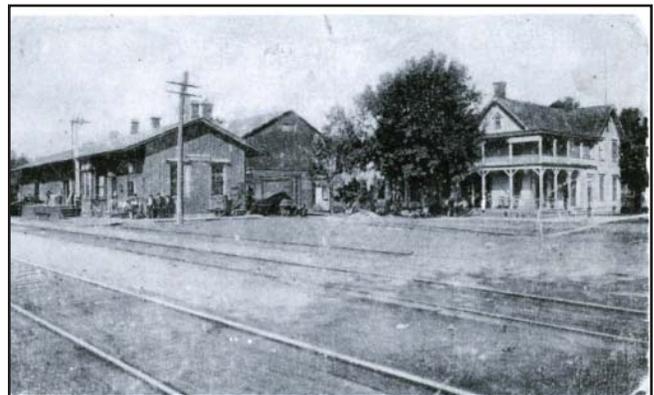
is a highly detailed outline of specific design recommendations for various building parts and pertain primarily to existing buildings. However, they do have relevance to new construction

as well, and should be considered and implemented, especially awnings, lighting, streetscape and most particularly, signage. It is important and desirable that new infill structures be designed to harmonize and be compatible with the existing buildings in the Canal Town Business Center - thus the reason to review guidelines for existing buildings.

Guidelines for Specific "Main Street" Type Buildings

in the Canal Town Business Center is presented to further illustrate the inappropriate design elements of the buildings identified, along with the appropriate design opportunities for each. The design opportunities shown are only one way to revitalize a facade and in fact, many techniques that have been suggested for particular existing structures could apply for others as well.

The guiding principles for the various facade



designs shown are rooted in the traditional Canal Town designs of typical early to late 19th century "Main Street" type buildings of Spencerport, as well as other towns and villages of the region. This preference of a Canal Town design strategy was strongly expressed by the Comprehensive Planning team and the Design Guidelines expressed in this document reflect that sentiment.

Village of Spencerport

History of the Village of Spencerport

The Village of Spencerport, prior to the building of the Erie Canal was just another farm. The Farm, through which the canal passed at the Canawaugus Road, had been purchased by Daniel Spencer in 1804 and was sold off to become the first village lots. The village began about a mile and a half north of Ogden Center where business had begun to flourish. From that moment on, however, business in Ogden Center decreased and that of the new canal port increased.

The village was first called "Spencer's Basin", but was soon changed to "Spencerport". As commerce on the Erie Canal prospered, so did the fortune of the residents of Spencerport. In the late 1800's Spencerport was a bustling canal center. Warehouses shipped out produce such as grain and beans. By 1900 Spencerport had 3 hotels, 3 grocery stores, 2 drug stores, and 2 shoe stores. Shops encompassed every trade and included 4 blacksmith shops, 3 cooper shops, 2 sheet metal shops and many other trades. Manufacturers included a fruit-press manufacturer and a sash & blind factory.

On April 22, 1867 the State Legislature passed an act to incorporate Spencerport as a Village and the first elections were held with William Slayton as the first President. The office is now known as Mayor.

The first store in the village was West & Richards on the north side of the canal. The first tavern was run by Daniel Spencer and was located on the south side of the canal. The first mail was brought into Spencerport by stage from Parma Corners. The first postmistress was Sarah Lincoln who served until 1897.



At the turn of the 20th century business in Spencerport was still prospering. In 1910 the Chamber of Commerce had a banquet with 100 in attendance from both Spencerport and Ogden. By 1917, with WWI being fought, the demand for produce was a boon for Spencerport farmers. Many young men from the area were either involved in the war effort or making high wages at defense plants in Rochester.

Municipal water was installed in 1912 through the efforts of many prominent citizens. This greatly aided the efforts of local fire fighters, with hydrants strategically placed throughout the village. Electricity was made available in 1917. During the early 1920's all the streets in the village were paved. Sewers were installed in 1931 and a disposal plant was built that year as well.



Village of Spencerport

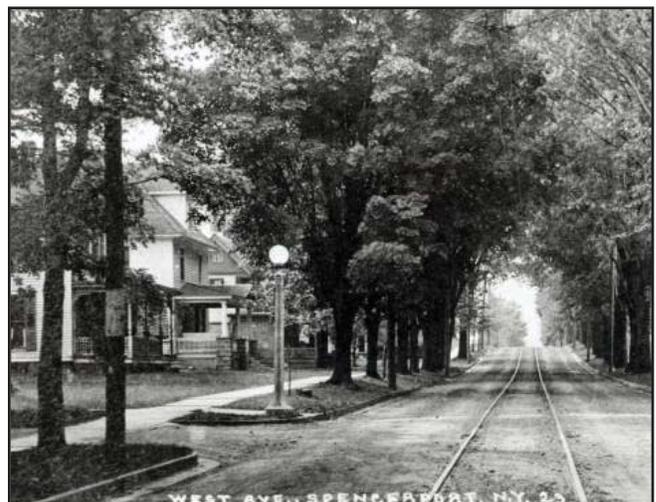
History of the Village of Spencerport

Involvement in the community by the citizens of the village has given Spencerport the strength it has to this day. From the early days of the volunteers of the Spencerport Fire Dept. (founded in 1890), to the Spencerport Lions Club (founded in 1956), many organizations have formed to help Spencerport grow.



Although goods and produce no longer travel the canal, it is no less important to the future of Spencerport. To this day the Erie Canal remains a vital part of Spencerport. With the focus now on recreation and tourism, the Village of Spencerport is an important stop on the Western NY stretch of the Erie Canal. A revitalization effort to extend and improve the trail alongside the Erie Canal recently had Governor Pataki choose Spencerport as the spot for a speech highlighting his plans.

Condensed and compiled from portions of the book; 150 Years in Ogden - 100 Years in Spencerport by Earl E. White, published 1967.



Village of Spencerport

Character of the Built Environment

The Village of Spencerport, New York, is one of the most physically charming of the communities along the Erie Canal. It has a handsome cluster of two and three story, well maintained, historic "Main Street" buildings, located adjacent to an exceptionally picturesque canal bridge and watch tower. The variety of businesses in these structures appear to serve the community well, and be quite successfully managed. The Village is blessed having the Erie Canal being immediately adjacent to its heart and several amenities enhance the village by this fact including the canal path, boat tie-ups, historic museum, restaurant, gazebo, and parks. Surrounding the village center are traditional neighborhoods, complete with nicely kept 19th and 20th century houses, churches, and pedestrian friendly tree lined streets and sidewalks. Although the villages' civic buildings, with the exception of the village hall, are not located within waling distance of the village center, they are still within the village boundary itself. The public realm of the village center is pedestrian friendly in general but could use more street trees, better sidewalk separation from the street, better sidewalk definition in various areas (Church Street especially), and an increased number of on-street parking spaces. Parking in general seems to be adequate but may be better organized and designed to appear less invasive. Visually and structurally weak, from an urban design standpoint, is the southern and eastern portion of the village center. Here the traditional "Main Street" urban fabric breaks down into a sprawl-like, anti-pedestrian, auto dominated, collection of single story strip center and parking lots complete with an unfortunate gas station. Additionally, within this mix is a large electrical sub-station dominating a site adjacent to

the Erie Canal. Anchoring this area is an architecturally sensitively structure containing a drugstore, super market, and small shops. Although this is just a single story structure it is of a scale and location which could be catalytic for appropriate future multi-story development. It is this area on which Spencerport should concentrate its growth in response to the "peak oil" future and the inevitable densification movement that will be occurring in the viable upstate New York villages. Consideration should be given to these areas for planning:

- a. The electrical substation should be relocated to free up land for future development offering pedestrian access, density, and the economic opportunity offered by the adjacent Erie Canal-amenity.
- b. The old RR right of way should be considered to be re-activated as an active rail line in the future, connecting the village to the region by energy efficient rail travel.
- c. A "Vision Plan" should be created that defines the future built environment and public realm of this east/south end, in combination with the current historic village center. The goal would be to create a vibrant, unified "Main Street" village center that is mixed use in makeup, Canal Town in character, dramatically increasing the village residential population, capturing the economic and recreational assets of the Erie Canal, defining the public realm better (including creating a central civic green space), and basically organizing these two currently contrasting areas of the village center into one unified whole. The creation of this "Vision Plan" should involve the entire Ogden community with meaningful public participation through the Design Charrette process and should be strongly considered as an implementation goal in the 2011 village comprehensive plan.

Village of Spencerport

Character of the General Built Environment



Character of the Canal Town Business Center



Existing Buildings

General Design Guidelines

The Canal Town Business Center contains a number of buildings that are of historical and/or architectural interest. The guidelines provide a minimal level of protection for such buildings. The Canal Town Business Center also contains a number of historic buildings that have been significantly altered or are non-contributing historically. This section establishes guidelines for all existing buildings that will suggest design techniques for these alterations and additions that will give these buildings a greater degree of design excellence and historic integrity.

All existing buildings in the Canal Town Business Center constructed before 1940, and all buildings constructed in or after 1940 that are substantially consistent with the purpose of these guidelines, and all existing civic buildings, shall be considered as Designated Buildings of Value. No Designated Building of Value should be demolished unless Conditionally Permitted by the Planning Board. This guideline should not prevent the Code Enforcement Official from issuing an order to demolish in the event of emergency consistent with Chapter 78 of the Code. See page 71 for list of Designated Buildings of Value.

The following guidelines are applicable to exterior alterations to all existing buildings in the Canal Town Business Center:

1. Alterations to existing buildings should be compliant with the guidelines for new construction to the greatest extent practicable. No alteration should be permitted that will make an existing building less compliant with the guidelines of this section for new construction than it was prior to the alteration.
2. Alterations to Designated Buildings of Value need not comply with the guidelines for new construction where such guidelines are contrary to the original historic character of the building.
3. If the cost of alterations and/or additions to existing buildings other than Designated Buildings of Value exceed 50% of the replacement cost of the building, or where the building area of a proposed addition exceeds 50% of the building area of the existing building, the entire building should comply with the guidelines for new construction to the greatest extent practical.
4. Applications for exterior renovation and remodeling work on existing buildings within the Canal Town Business Center should include accurate, detailed, colored, architectural elevation drawings at the scale of $1/4" = 1'0"$ of the main facade, as well as the side elevations, site plan, and floor plans that clearly describe the work to be done. The Building Inspector should review the elevation drawings for incorporation of design elements that follow the Design Guidelines and should encourage the applicant to take appropriate measures to the work that respects the intent of the Design Guidelines. The Building Inspector may refer the applicant to the Architecture Review Board (ARB) to assist in the development of appropriate facade design work consistent with the Design Guidelines.

General Design Guidelines

5. Applications for new building construction within the Canal Town Business Center should follow the procedures as outlined in paragraph #4 above. Applications for building permits must be approved by the Architecture Review Board prior to the issuance of a building permit by the Building Inspector. The Architecture Review Board will encourage the applicant to follow the appropriate sections of the Design Guidelines.

The following guidelines are applicable to exterior alterations to existing Designated Buildings of Value in the Canal Town Business Center:

1. Original, significant, or appropriate materials and/or features of a structure should be maintained and repaired rather than replaced whenever possible.
2. If replacement of existing materials or features is necessary, the new feature should match the old in design, color, texture, and other visual qualities.
3. Replacement of missing features should be based on historical, documentary, physical or pictorial evidence.
4. Only minimal alterations to a building or structure should be made if it is historically intact, complete, and appropriate.
5. Each property should be recognized as a product of its own time. Alterations that seek to create a false sense of historical development are discouraged.
6. Changes to a building that have taken place over time are evidence of its history and development. Those changes that have acquired appropriate significance should be preserved.
7. Where architectural or site features are determined to contribute to the character of the property or the district, proposed alterations or additions should be designed to minimize the impact on those features.
8. New additions, exterior alterations, or new construction should not destroy historic materials or general features that characterize the property. The new work should be compatible with the massing, size, scale and architectural features of the property and the surrounding neighborhood, to protect the integrity of the property.
9. Whenever possible, new additions or alterations to structures should be constructed in such a manner that if removed in the future, the essential form and integrity of the structure and the site would be unimpaired.
10. Masonry that has not previously been painted should not be painted unless deterioration has progressed so far that a protective surface coating is needed. In such cases, a breathable masonry paint or stain should be used. Masonry that has previously been painted should be repainted with a breathable masonry paint.
11. If paint is to be removed from masonry surfaces, the gentlest effective paint removal method available should be employed so as to avoid damage to historic masonry and mortar. Sandblasting and similar methods should never be employed.
12. Use "green" environmentally appropriate, eco-friendly products such as low VOC paints, non PVC products, etc.

New Buildings

General Design Guidelines

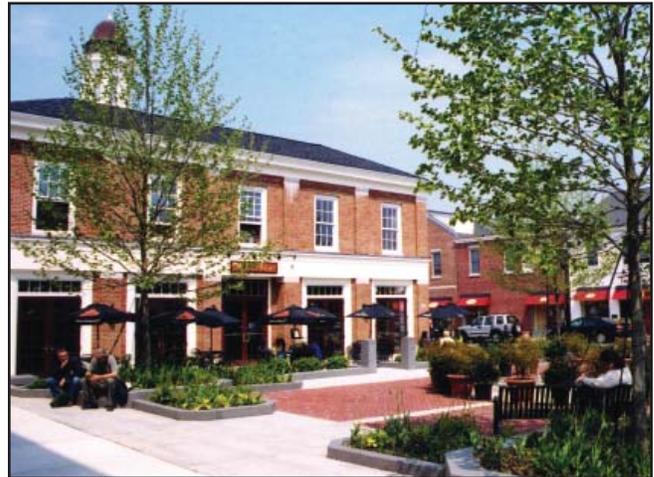
1. This section establishes design guidelines and standards for new construction within the Canal Town Business Center to ensure that buildings are sited and building frontages are designed in such a way as to develop Spencerports historic business center into a compact, walkable, mixed-use environment with a public realm of high quality creating a distinct “sense of place”.
2. All new buildings in the Canal Town Business Center should have ground floor retail frontages along those streets unless otherwise conditionally permitted by the Planning Board. Retail uses are encouraged but not required in such buildings (ground floor residential uses are not permitted by code), the design of the buildings should be required to be suitable for retail or other pedestrian-oriented uses.



General Design Guidelines, Building Disposition

Building Disposition refers to the placement of a building on its lot; the building's relationship to adjacent buildings; and the street. Building Disposition is a crucial part of the interface of private building facades with public streets, which shape a compact, walkable public realm.

1. New building frontages should be at or close to sidewalks. When adjacent to a Designated Building of Value, the new building frontage should generally be aligned with the adjacent building frontage so as not to expose blank side walls. Relief from the building frontage line may be incorporated into the building to allow for pedestrian amenities such as recessed entrances or special corner treatments.
2. New building frontages should generally extend to both side property lines except as needed for the provision of pedestrian and/or vehicular access to the rear of the property or where window openings or other conditions at an adjacent building preclude construction to the side property line. Breaks between or through buildings may be incorporated to provide access to rear parking facilities or other spaces, buildings, etc located behind the building.



New Buildings

General Design Guidelines, Building Configuration

Building Configuration refers to the critical elements of the design of building frontages as they shape the public realm including building height and massing, the composition of the building facade, the degree of building transparency and building materials.

1. New building frontages should encourage and promote a sense of design continuity that appropriately relates the historic past of the village center to revitalization and redevelopment efforts.
2. The architectural design of new buildings should be harmonious with, but need not mimic, the design of nearby Designated Buildings of Value.
3. New building frontages should encourage a pedestrian-oriented and human scaled public realm and streetscape.
4. New building frontages facing streets, pedestrian walks or greens should be active. Active building frontages should include windows, building entrances and other architectural features that enhance the pedestrian scale and experience.
5. New buildings should have a minimum height of two stories and a maximum height of three stories. Buildings of one story may be Conditionally Permitted by the Planning Board provided that no part of the building frontage is less than 20 feet above grade.
6. A building frontage should have a transition line. A transition line is an architectural element that creates a distinction between the first and second stories. Transition lines should



General Design Guidelines, Building Configuration

be designed in proportion to the overall height and width of the proposed building and should relate to adjacent Designated Buildings of Value or buildings constructed in accordance with the guidelines.

7. A building frontage should have a roof line. A roof line is an architectural element that creates a distinction between the top of the building and the lower floors. Roof lines should be designed in proportion to the overall height and width of the proposed building and, where practical, should relate to existing adjoining Designated Buildings of Value or buildings constructed in accordance with these guidelines.
8. A building frontage wider than 75 feet should have vertical division lines. A vertical division line is an architectural element that creates distinct increments dividing the building mass. Vertical division lines should be designed in proportion to the overall height and width of the proposed building, and should be spaced at sufficient intervals to avoid large undifferentiated wall surfaces.
9. Buildings with retail frontage should provide areas of transparency equal to at least 70% of the wall area, between the height of two and eight feet from the ground. Window frames should be recessed at least 4" from the plane of the building facade.
10. Buildings without retail frontage should provide areas of transparency equal to at least 50% of the wall area, between the height of two and eight feet from the ground.



New Buildings

General Design Guidelines, Building Configuration

11. Building frontages above the transition line should provide areas of transparency equal to at least 20%, but not more than 50% of the building frontage area above the transition line. Window proportions should be square or vertical and should be recessed at least 4 inches from the plane of the building facade where the facade is of masonry or stucco.
12. All glazing should be clear or lightly tinted.
13. Building frontages should be constructed of durable materials such as brick, stone masonry, terra cotta, stucco, fiber cement (panels, siding and trim boards) or finishing wood. EIFS (exterior insulation finish system) may be utilized above the transition line only. Solid, paintable PVC trim boards or similar materials are also permitted. Inappropriate materials such as corrugated metal panels, mirrored glass, vinyl siding, plywood panel siding (T-111), moulded vinyl shingle, concrete block (except glazed, ground face or split face used as accent trim) and pre-cast concrete panels are discouraged on building frontages facing streets, pedestrian walks or greens.
14. Building entrances should be recessed at least 3 feet from the facade.



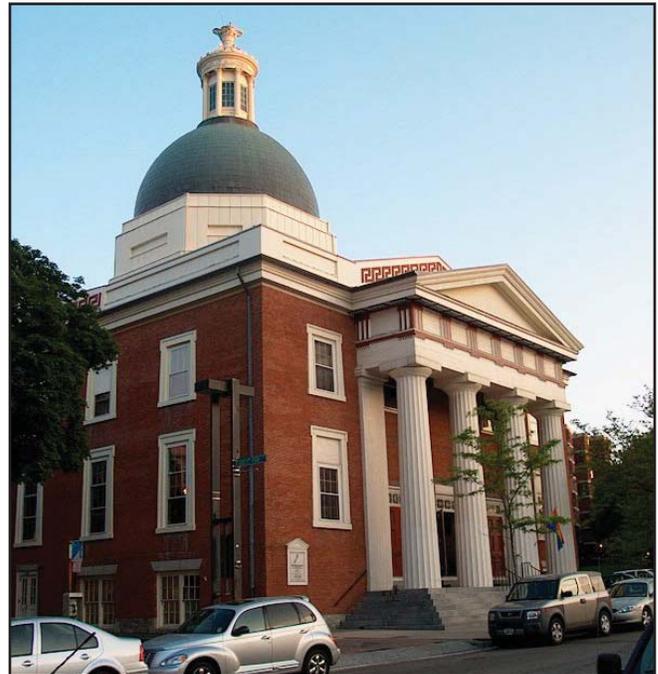
General Design Guidelines, Building Detailing

The most important elements in a well-designed building façade are the components of the architecture detailing. Design models to follow are those Main Street Canal Town buildings constructed between 1820 and 1880. Those structures exhibited the following desirable characteristics that should be incorporated into today's buildings:

1. Building materials are of a high quality, natural in composition, substantial in size and section, and expertly installed and finished.
2. The aesthetic design of trim elements are substantial in character, exhibit excellence in proportion and color, and are imaginative, yet simple, in design.
3. Elements of detailing to be considered for inclusion in a building façade are as follows:
 - Building lighting;
 - Signage;
 - Awnings, marquees, or canopies;
 - Bay windows, cornice trim, decorative
 - Panel trim, panels, or medallions;
 - Window mullions and muntins;
 - Window heads and sills;
 - Pilasters;
 - Window/door trim;
 - Frieze detailing;
4. Principles of repetition, highlighting, accentuation, rhythm, texturing, articulation, should be employed.

Civic Building Exemption

Civic buildings are publicly and privately owned buildings that contain civic uses (educational, cultural, religious or governmental) considered to support the common good. Civic buildings often have a ceremonial quality and their design rarely fits into the norm of the typical commercial and residential structures. For this reason, new Civic Buildings are exempt from the specific recommendations of these guidelines. Civic buildings are, however, expected to exhibit a high degree of design excellence. All new Civic Buildings shall be conditionally permitted by the Planning Board. The Planning Board should consult with an architect or group of architects when reviewing new Civic Buildings for advice on the proposed building's contribution to the quality of the public realm.



Storefront Windows

Inappropriate Design Measures

- Avoid covering original historic building structure, entrances, storefronts, transoms, and facade detail.
- Do not remove original storefront trim or details.
- Do not remove or cover original building details such as column capitals or decorative trim.
- Avoid using artificial materials (simulated stone, simulated brick, vinyl, etc.) over original storefront materials.
- Synthetic stucco, vinyl siding, and light gauge metal panels should be avoided.
- Avoid thematic storefronts that are inappropriate for this area such as New England Colonial, Southwest Adobe, or French Provincial.



Storefront Windows

Appropriate Design Techniques

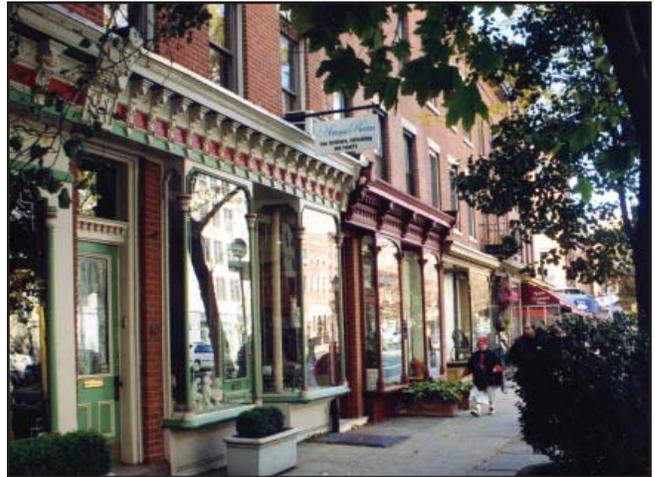
1. Feature special details around storefront windows and entrances.
2. Remove inappropriate signage and materials that cover original building features.
3. Remove materials covering transoms and storefront windows.
4. Remove wood shingle, asphalt shingle, inappropriate metal “Mansard” canopies and awnings covering original storefronts.
5. Replace missing awnings “within” the width of storefront openings between pilasters and major vertical elements.
6. Replace original building materials if removed in storefront renovations.
7. Restore original storefronts in material and design where appropriate and feasible.
8. Uncover special details that were part of the original historic storefront.



Storefront Windows

Appropriate Design Techniques

1. Preserve the original storefront display area by adding windows at the first floor facade.
2. Storefront windows should generally not be divided into small multiple lites. Transoms may be divided into multiple lites by true or simulated muntins.
3. Glazing should be clear glass.
4. Add lighting to focus on special details and signs.
5. Use natural materials: brick, stone, cast stone, ceramic tile, hardcoat stucco, wood, wood substitute (smooth finish, cementitious planks, panels, or cellular PVC), prefinished or heavy gauge metal panels.



Storefront Windows

Appropriate Design Techniques

1. Window heads should be at least 7' above grade and sills no more than 30" above grade.
2. Maintain traditional recessed entries where they exist; maintain the original size, shape, and proportion of storefronts and openings to retain historic character and scale; maintain the bulkhead below storefront window; preserve the transom and signboard area features.
3. The use of contemporary components within the scale, proportion, and arrangements of traditional storefront design is acceptable.



Entrances

Inappropriate Design Measures

- Avoid covering the transoms above storefront windows and entrances.
- Avoid covering the original entrances to upper floors.
- Avoid adding incompatible doors and windows. Do not add or replace with contemporary or period style residential doors.
- Avoid removing original or historical entrance features including ceramic floor tile, metal panel or castings, glass block units, doors or other original frame elements.
- Avoid anodized metal (bronze color), bright aluminum (in historic structures), or stainless steel frames. Avoid frameless glass doors.
- Avoid doors that swing out into the path of pedestrian travel.



Appropriate Design Techniques

- Retain historic recessed storefront entrances.
- Retain historic details of original building entrance to upper stories.
- Retain repetitive entrances for different businesses within the same original building (business identification should occur in signage and window treatment rather than changing business entrance and storefront detail).
- Retain porches, entry canopies, and other historic physical features.
- Add correct period light fixtures if appropriate and feasible.
- Entrances to individual stores within a multi-tenant building should be articulated for easy identification without compromising the overall unity of the block.
- Deteriorated historic doors should be repaired or replaced with doors that are the same size and shape as the original. Original architectural features, fixtures, and hardware should be retained or replaced with compatible elements.
- Finished frames may be metal with black anodized or pre-finished color finish (Kynar) or painted finish. Painted or varnished wood is preferable.
- Front entries may have a masonry stoop if the building is ADA-compliant via another accessible entrance.
- Entrance doors should generally be clear glass in wood or metal frames or stiles.
- Clearly distinguish ground floor entrances with those serving floors above.
- Entrances should be prominent, well-marked, ceremonial, inviting, distinct, and illuminated at night time, if possible.



Upper Story Facade and Windows

Inappropriate Design Measures

- Avoid covering or infilling original windows.
- Avoid reducing size of original window within an existing opening.
- Avoid replacing original windows with a smaller or different type of window.
- Avoid changing window head shapes.
- Avoid adding aluminum storm windows in a natural aluminum finish or inappropriate color.
- Do not replace original windows with aluminum or vinyl windows.
- Do not use muntins that are interior grilles or muntins within glass panes.
- Avoid opaque or reflective glass.
- Do not paint existing masonry window components such as sills, decorative brick frames, lintels, key stones, etc.
- Avoid metal or vinyl cladding of existing wood window sills, frames, and mullions, trim, and detail.
- Avoid covering over with metal or vinyl cladding: bay and box window components of trim, panels, softlites, brackets, and other details.



Upper Story Facade and Windows

Appropriate Design Techniques

- Retain original historic windows whenever possible. Repair damaged original window frames, sash, materials, and details. Paint and maintain original window sash and frames.
- Retain and preserve original window sills, lintels, and caps as they are part of the window proportions and overall building facade design.
- Re-open original window openings that have been filled in wherever possible.
- Replace original windows with same size (custom size, if necessary) replacement windows (do not use vinyl windows).
- Retain original window muntin design when installing replacement windows.
- Maintain the different window head shapes on the different stories.
- Paint window trim to accent the building facade.



Upper Story Facade and Windows

Appropriate Design Techniques

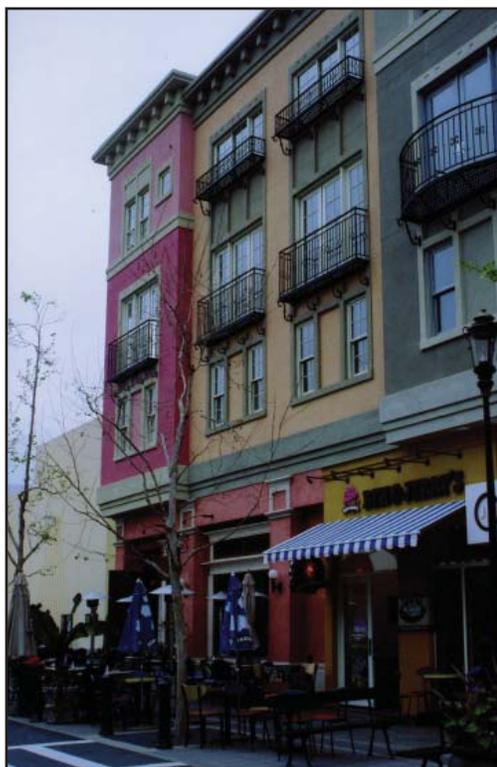
- Restore and replace special transom glazing materials (glass block, diffused glass, stained glass, leaded glass, or obscure glass).
- Windows should be recessed in their openings and not flush-mounted with the wall. Windows should appear individually punched.
- Repair, replace, or create new windows with the same elements: window sash, lintels, sills, architraves, shutters, pediments, hoods, transoms, brick moulding, divisions, casings, stiles, rails, heads, and hardware.
- Upper floor windows should be double-hung or single-hung typically. Casement windows may be appropriate if evident in the surrounding neighborhood.
- Double-hung (single-hung) windows may be “one over one” type or have muntin pattern that reflects windows of the neighborhood. Muntin divisions shall be “true divided lite” type or “permanent exterior simulated” type.



Upper Story Facade and Windows

Appropriate Design Techniques

- New windows should be wood, aluminum-clad wood, vinyl-clad wood, or steel frame with double-glazing (Hopes type).
- Glazing should be clear or slightly tinted.
- Shutters, when used, should be of the same size and shape as the window opening. Mount to operate or in an adjacent fixed position.
- Shutters may be wood or plastic.
- Existing groups of windows separated by wood mullions (decorative or plain) should be retained and restored to original condition.
- If dropped ceilings are necessary, pull the drop ceiling back away from the window.
- Upper story bay or box windows are appropriate and desirable and should be maintained or uncovered wherever possible.
- Maintain historic exterior awnings and shades or replace with comparable components.



Roofline

Inappropriate Design Measures

- Avoid removing original roof form elements, cornice or building caps, special roof line details, pediments, and medallions.
- Avoid covering up original historic roof form elements with inappropriate aluminum or vinyl siding and trim materials, mansard roofs, shingles, etc.
- Do not apply theme designs that alter the original character or architectural style such as mansard roofs or adding more elaborate ornamentation than was original to the building.



Appropriate Design Techniques

- Replace missing roof features (cornices, brackets, peaked roofs, arched heads or pediments, and special details).
- Replace entire cornices that have been previously removed wherever possible. Refer to historic photos for design.
- Use traditional materials appropriate to the original construction (copper, painted metal roof forms, wood trim, stone, cast stone, brick, etc.)
- Repair deteriorated parapet flashing and coping (metal protective cap over walls extending above roof).
- Maintain historic roofline features as visual elements for building and block.
- Existing historic cornice details such as terra cotta elements, stone work, cast stone details, and brick work should be maintained and preserved for the visual enjoyment of future generations.
- Deteriorated or missing cornice elements and details may be replaced by components made from synthetic material (fiber cement, fiberglass, etc.) as appropriate.
- Uncover roofline details that have been covered with inappropriate materials.



Details and Materials

Inappropriate Design Elements

- Avoid covering existing detail features like brackets, column capitals, column bases, special brickwork, decorative detailing, bulkhead detailing, leaded glass/stained glass transoms, tilework, etc.
- Avoid covering historic and architectural detailing with aluminum or vinyl materials.
- Avoid cutting or removing original brick or stone detail of trim work.
- Avoid removing original ornamental hinges, door knobs, special hardware, building numbers, decorative trim, and original light fixtures.
- Avoid using inappropriate materials such as vinyl or aluminum siding and trim, vinyl windows, residential-style steel doors; trim pieces made from vinyl, stucco; asphalt siding material; corrugated fiberglass or metal panels; concrete block; imitation stone; glass block, unpainted wood, and rough-sawn wood.
- Avoid the use of materials that are not visually compatible with the original facade such as texture III plywood siding, shiny metals, mirror glass, plastic panels, vinyl material, thin metal panels, etc.



Appropriate Design Techniques

- Maintain existing historic plaques and signs, wood brackets, trim, cornices, medallions, windows, doors, brick work, and other original details and decorative designs or patterns.
- Provide proper cleaning, painting, and maintenance of original materials.
- Feature, enhance and focus on original special historic details.
- Replace missing brackets, capitals, trim, or roofline elements, etc.
- Repair missing sections of trim, roof, or corner brackets and other “missing teeth” in a repetitive pattern.
- Retain historic signage on building side wall. (Faded painted signs of antique type face.)
- Provide copper flashing above roof cornice, bay window roofs, entrance canopies, and other special details exposed to the elements.
- Maintain brick work, mortar joints, stone work, cast stone work and decorative patterned masonry work.
- Appropriate materials include brick; stone; precast concrete for sills, lintels, caps, and accent elements; wood or fiber cement trim, siding, and panels; stucco; Kynar finish metals. Use natural materials: brick, stone, cast stone, ceramic tile, hardcoat stucco, wood, wood substitute, smooth finish cementitious planks (HardiPlank), panels (HardiBoard), cellular PVC (Fypon), prefinished or heavy gauge metal panels.
- Durable materials are encouraged at street level.
- EIFS material may be used if detailed expertly and properly with generous use of joints in pattern. Use in small sections is preferable over use in large areas.
- In general, preserve original facade materials and don't cover or obscure original facades or materials. If the original material is already obscured with newer material, uncover it if feasible. Existing exterior materials should not be covered by modern replacement materials on ground floor (synthetic siding like vinyl, aluminum, or by synthetic stucco).



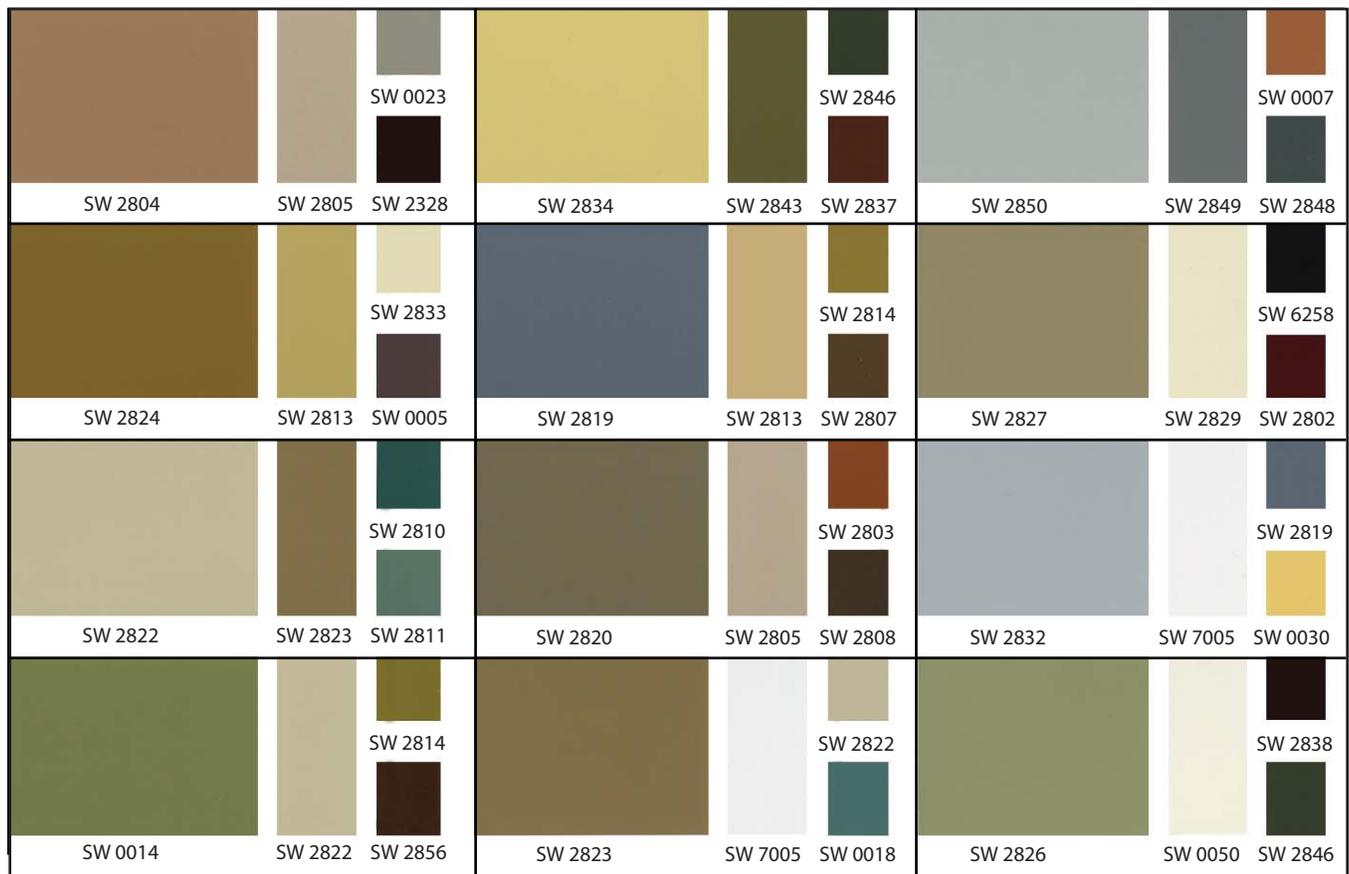
Color

Inappropriate Design Measures

- Do not paint previously unpainted masonry including brick, stone, and cast stone.
- Avoid using intense fluorescent color hues on building exteriors.
- Try not to use any more than two bold colors on the building.
- Avoid “matching” adjacent building colors as a way to “compliment” them.
- Avoid using more than two contrasting colors for detail definition.
- Do not remove paint on buildings which were originally meant to be painted except as a preparation process.
- If it is necessary to paint the building, the preferred approach would be to paint it the color of the underlying natural material.
- Do not sandblast any exterior surfaces.
- Do not use bronze anodizing for windows (storefront or upper story).
- Try not to use prefinished colors on siding and trim as they severely limit opportunity for imaginative color combinations and tend to be bland. Prefinished primer is acceptable.

Representative Color Combinations

- Refer to Sherwin Williams American Heritage Color Brochure; also their Arts & Crafts & Victorian Brochure.



Appropriate Design Techniques

- Identify original building colors by scraping paint layers to original paint or finish material.
- Return building to its original masonry and painted wood color combination if appropriate.
- Select colors to compliment the character and era of the individual building.
- Select exterior colors and color combinations from “historic” paint color pallets offered by most paint manufacturers.
- Select exterior colors which replicate natural material colors.
- Consider adjacent buildings when selecting a paint color scheme.
- Use window trim color as an accent color.
- Use subtle colors for large, simple building facades.
- Use contrasting colors to focus on building storefront, entrances, decorative trim, and other important details.
- Traditional building colors were muted earth tones, complementary and with no more than two or three colors to the facade.
- Body colors should be earth tones (deep reds, browns, grays, tans, deep greens) with complementary trim colors (reds, creams, tans, whites, grays, dark greens, and black. Alternately, some pastels (non-earth tones, whites, grays, grayish greens) may be used.
- Window, door, and cornice trim should be painted a highlighting color, complimentary to the body (whites, creams, deep blues, deep greens, grays).
- Accent colors are permitted for awnings, doors, windows, sashes, architectural accents, and trim, but choices should compliment the body and trim color.
- Brighter colors are permitted in signage, banners, and awnings only.
- Bold stripes are encouraged on awnings as well as pin striping and lettering.
- Choose colors from large color swatches (3" x 5" min.) Test colors and make the final color selections on site by painting sections of the actual building components or representative test panels. Consult with design professionals from RRDC, AIA, or APA.
- Focus attention where appropriate to special details by using contrasting, yet compatible, color schemes.



Awnings and Canopies

Inappropriate Design Measures

- Oversized awnings are inappropriate.
- Continuous awnings are inappropriate in general. Awnings should be designed in sections along the length of a facade with break points occurring at piers, mullions, or other prominent architectural features.
- Backlit translucent glowing awnings are inappropriate.
- Awnings should not have a stiff, taut, unnatural look. Awnings look best if they are a bit loose and natural, with an edge that is vertical and loose, and convey a fabric feeling.
- Arched awnings, curved awnings, bullnose, bubble, mansard shaped awnings and similar non-traditional shapes are inappropriate.
- Shingled or roof-looking awning materials are inappropriate.
- Awnings should not damage or obscure important architectural details.



Awnings and Canopies

Appropriate Design Techniques

- Clearance between the bottom of an awning and the sidewalk should not be less than 7'-6", and not more than 9'-0", with 8'-0" being the preferred distance.
- Awnings should have a metal or wood support structure that is well-designed and pleasing to the eye.
- Awnings shall project no more than 6'-0" from a building and no less than 3'-0".
- Awnings shall be made of canvas or canvas-like fabric material with a non-shiny finish. Vinyl material or other shiny fabric material is inappropriate.
- It is desired that awnings be designed with a traditional flat pitch only with slopes ranging between 7/12 and 12/12.
- Awnings may have open sides or closed vertical sides.
- Metal canopies that are similar in form to fabric awnings may be appropriate when designed as an integral part of a building facade and not appearing as a tacked-on addition. Often these canopies have a standing seam-type material and have well-designed bracket supports.



Awnings and Canopies

Appropriate Design Techniques

- Awning color should be coordinated with the color scheme of the building. In general, solid color awnings should be used on buildings with intricate and abundant architectural detailing while striped awnings might be used on simpler buildings to introduce color and pattern.
- Awnings and canopies that interpret the historic role of awnings and canopies may be appropriate if well-designed. A metal or glass awning may be appropriate, but should be employed as a special stand-alone isolated element.
- Where possible, align awnings with others on the block.
- Awnings may incorporate graphic symbols or company logos (if well-designed) on the sloped body - incorporate only one per awning. The awning valence may be used for simple signage such as the name or address of a business.
- Awnings should reflect the overall facade organization of a building. Awnings should be located within the building elements that frame the storefront.
- Operable awnings are encouraged on historic buildings.
- Awnings may have scalloped or decorative valences. Valences should be no more than 8" deep.
- Awnings may be used on upper floor windows to create interest, color, order and rhythm.
- Awnings may turn a corner.



Miscellaneous Elements

Arcades

Open arcades were a common façade element on Main Canal Town Street buildings throughout the 19th century. Arcades are traditionally flat-roofed column supported structures built to cover the sidewalk in front of a building. They provided shade from the sun and shelter from the rain and snow and in some cases highlighted the entrances to ground floor retail. Arcades may still be found on many buildings in small historic towns and villages throughout the country.

- Arcades should be constructed of weather resistant materials, synthetic high-density foam trim products (Azek), or cement board trim materials (HardiTrim)
- Porches are of similar construction as arcades except that their design exhibits considerable variation one to the other, they are built to the edge of a sidewalk, they have a wooden floor, often they have railings at the floor and the columns and roof designs are quite varied in style.
- Columns are typically square and decorated or detailed with bases, capitols, chamfers, and trim details.
- Columns should be no closer to the street curbing than 3' and set on a 12" base (min.) made of concrete or masonry.
- Ceilings typically are finished with beadboard, decorative panels of wood or tin, wood grids of varying designs, etc. Ceilings should be at least 9' from the sidewalk underneath.
- Recessed or surfaced mounted lighting is recommended.
- Hanging signs perpendicular to the building may be incorporated (see the signage section).



Miscellaneous Elements

Marquees

A marquee is a flat, thin, often decorative roof-like structure usually supported from a building by metal rods or cables. Marquees are usually installed at the main entrance to a building.

- Construction of a marquee is typically of metal (steel, aluminum, stainless steel).
- The edge of a marquee often is decorative.
- The roof of a marquee typically is solid, but often are constructed of transparent or translucent glass.
- The ceiling of a solid marquee will vary in design and may be smooth, decorative metal panels, a grid system, etc.
- Recessed or surface mounted lighting may be incorporated. Often a marquee will have theater-type, repetitive, small round bulb “marquee lighting.”
- Historic reference material should be consulted before designing a marquee for a building.



Miscellaneous Elements

Security Gates and Grilles

- If determined a requirement, security grilles, gates, and bars should be placed inside the store in an unobtrusive, built-in manner so as to help maintain a friendly appearance to a storefront.
- Clear security glazing is a preferable security solution in lieu of security gates and grilles (use laminated glass, wine glass, lexan inner glazing).
- Avoid using exterior opaque shutters, accordion grilles, heavy iron bars, solid rolling overhead doors, fire shutters, sliding grilles and the like. These devices convey to the public that this is an unsafe neighborhood.
- Avoid exterior surface mounted security grilles and grille framing.
- Iron bars (light in appearance) and decorative iron grilles may be used in a storefront or entrance door situation if decorative in appearance and well-designed.
- Visible security edge tape may be employed if decorative in appearance.
- Security measures should be employed in a manner that is not threatening to the buying public. Installing security devices in an unobtrusive way requires careful thought and planning. In the end, the whole neighborhood benefits by offering a healthy face to the community.



Repair and Cleaning

- Proper, vigilant, and continued maintenance is essential to the visual appeal and longevity of a building and its component parts. Such disciplined maintenance will enhance the appearance and appeal of the streetscape and its architectural edge.
- Information relative to proper repair and cleaning of buildings and their components may be found in the literature and websites of the National Trust for Historic Preservation, The Landmark Society of Western New York, the New York Preservation League, along with other historic organizations.
- Other information on cleaning and repair may be found in the literature and websites of particular building materials institutes such as the Brick & Masonry Institute, the Western Red Cedar Institute, Roofing Association, and other such trade organizations.

Miscellaneous Features

Building Lighting

- Appropriate exterior lighting on the facade of a building is encouraged as it adds design interest, a sense of liveliness, identity, and business presence.
- Avoid fixtures and the mounting of fixtures that cause a glaring, distracting light to both pedestrians and motorists.
- Decorative, authentically historic surface-mounted wall bracket fixtures are appropriate on ground floor masonry piers of a facade. Mount above head height.
- Fixtures that illuminate a building facade (or selected parts of a facade) with a wash of light are appropriate.
- Illuminating a building's entrance is encouraged.
- Downlighting under a marquee is encouraged.
- Sign lighting is encouraged (refer to signage section).
- Avoid the use of continuous window edging neon.
- Appropriate, creative, interesting window display lighting is encouraged.
- Creative, suitably located, non-obtrusive, neon graphic signs are appropriate if well-designed. Neon signs require approval by the Architectural Review Board.
- Freestanding post signs in the front yards of buildings set back from the sidewalk may be illuminated with ground spots or post-mounted gooseneck type fixtures.



Replacement of Historic Components

The original and historic parts of a building that have deteriorated beyond repair should be replaced with matching components (design, material, attachments, color) as is feasible. However, there are several products available that are appropriate substitutes for replacing original materials. Their use and installation should be done in accordance with their manufacturer's latest installation instructions. Such component substitutions may be as follows:

Wood clapboard siding:

Primed cementboard siding (5/16" x varying widths).

Wood board and batten siding:

Primed cementboard sheets and battens (HardiBoard).

Cedar plywood w/ cedar battens. (T-III)

Flat wood trim:

Primed cementboard trim (3/4" and 1" thick by varying widths) (HardiTrim).

High density composition fiberboard primed on all edges. (3/4" and 1" thick by varying widths) (Primetrim).

High density urethane foam boards (3/4" and 1" thick by varying widths) (Fypon).

High density cellular pvc foam board (varying thicknesses and widths) (Azek).

Decorative exterior wood mouldings:

High density cellular pvc foam moulding trim (varying profiles and sizes) (Azek).

High density urethane foam moulding trim (varying profiles and sizes) (Fypon).

Decorative exterior wood or metal components (brackets, finials, spires, ballcaps, dentils, cornice, etc.):

High density cellular pvc foam components (Azek).

High density urethane foam components (Fypon).

Pre-manufactured fiberglass components.

Decorative wood columns (square, round, tapered, classical, etc.):

Fiber reinforced polymer composite columns (HB&G).

Polyethylene (Permapost by HB&G).

Wood railings and balusters:

Fiber reinforced polymer composite members (HB&G).

High density urethane foam components (Fypon).

High density cellular pvc foam components (Azek).

Vinyl railing components.

Stone railings, lintels, caps, watertables, cornice:

Cast stone members.

Epoxy stone aggregate members.

Fiber reinforced polymer composite members.

Wood shingle roofing:

Fiberglass architectural shingles (30-50 year).

Leaded glazing:

Lead tape with simulated lead solder joints.

Wood muntins:

Simulated divided lights - wood or metal muntins adhered to each side of glazing with spacers in double glazing.

Wood raised panel doors:

Fiberglass raised panel doors with foam cores.

Embossed steel doors with foam cores.

Signage

Refer to Section §259-1 thru 12, titled the "Sign Law" of the Zoning Code of the Village of Spencerport for allowable measurements, dimensions, and areas.

General Inappropriate Design Measures

- Signage that is glaring, oversized, unprofessional or detracts from the quality of character of the Spencerport public realm.
- Billboards; animated, flashing, intermittently lighted or moving signs; and portable or wheeled signs (except for approved sandwich boards up to 8 square feet) are prohibited.
- Internally lit box signs are not permitted.
- Lighting shall not shine into or create glare at pedestrian or vehicular traffic.
- No sign or portion of a sign shall extend above the cornice line at the top of the building face.
- Temporary signs, such as banners and paper signs in windows should be removed in a timely manner. The use of temporary signs that outlast the advertised sale or promotion is discouraged. The use of paper signs should be kept at a minimum, if at all, as these signs tend to create a cluttered, uninviting image for a business and the neighborhood.
- Signs painted on building or street walls (except approved non-advertising murals on blank sidewalls).



General Appropriate Design Techniques

- Signs should be clearly understood, informative, and durable. Appropriate signage is desirable for advertising Spencerport's businesses, merchants, and services.
- Well-designed signage adds an element of festivity and decoration to the public realm. Signs should make a positive contribution to the public realm.
- Signs that are handcrafted, or have the appearance of being handcrafted, or historic, are encouraged. However, contemporary signs that are well-designed are appropriate.
- Lettering style may be the most critical element of sign design. Lettering is encouraged to be serif type, orderly, well proportioned and not overly flashy.
- Sign ordinances and guidelines as described in the village zoning & sign ordinance shall take precedence where more stringent.
- Design the size and shape of signage to complement the storefront and building facade. Create signage big enough to be read easily and small enough to compliment the buildings' facade design.
- Use as few words as possible for clarity. Choose large and easy to read letter-size and style.
- Select sign colors complementary with building colors. Too many colors can be confusing if not used properly. Use rich colors with enough contrast to be read clearly.



Signage

Refer to Section §259-1 thru 12, titled the "Sign Law" of the Zoning Code of the Village of Spencerport for allowable measurements, dimensions, and areas.

General Appropriate Design Techniques

- Signage should be designed for the pedestrian, be easy to read and graphically interesting. Dark backgrounds with lighter lettering often creates a richer look, but dark letters on light backgrounds are reflective. Contrast provides the most legibility.
- Provide building street numbers compatible with the building and building signage style.
- Recondition and reinstall old style historic signs whenever possible if appropriate.
- Sign lighting should be focused on the sign itself and not spill over too much onto the adjacent building facade.
- The overall design of all signage including the mounting framework shall be designed to relate to the design style (Greek Revival, Craftsman, Art Deco, etc.) of the building facade. In all cases, the sign shall adopt the decorative features of the building.
- For double faced signs, each side shall be counted toward the maximum allowable square footage.
- The structural materials of the sign should match the historic materials of the building. Wood, metal, stucco, stone, brick, or glass is allowed. Plastic and vinyl or similar materials are prohibited (vinyl letters are allowed). Neon, resin to give a wood appearance, and fabric may be used as appropriate.
- Well designed, simple logos and other decorative images make for good signage often in lieu of lettering (especially for projecting signs).



General Appropriate Design Techniques

- Place signs to indicate the main entrance of a business.
- Consider interior neon signs which can lend themselves to creative and artistic expression. Follow rules for window signs with regard to size.
- Coordinate a sign within the overall facade composition. Locate a sign on a building such that it will emphasize design elements of the facade itself. Wherever possible, place a sign so that it lines up with others on the same block or with distinct architectural features of adjacent buildings.
- In creating a sign program for a building, each building or business may have these four sign types: a primary sign, a secondary sign, a free-standing sign, and temporary internal signs.



Signage

Refer to Section §259-1 thru 12, titled the "Sign Law" of the Zoning Code of the Village of Spencerport for allowable measurements, dimensions, and areas.

Wall Signage

- Wall signs are permitted within a horizontal band, located between the ground level windows or awning and the second story windows except that signs shall not obscure significant architectural features or details of the facade.
- No more than one wall sign per business is permitted on each street facing a building wall or street wall.
- Wall signs shall be externally illuminated only (except that signs having individually illuminated letters are permitted. Signs that utilize neon or similar lighting shall be reviewed on a case by case basis.
- A masonry, ceramic, or metal plaque bearing the owner's or building's name, address, and or year built may be placed on any non-glazed portion of the building facade between grade and 12' above grade or in the cornice/parapet or between the top of the upper story windows and the eave or cornice/parapet.
- Generally, wall signs should not exceed in length 70% of the frontage of the business.
- Wall signs shall project no more than 6 inches from the building wall.



Projecting Signage

- No more than one projecting sign per business is permitted on each street facing building wall in lieu of permitted wall signs.
- Projecting signs may be externally illuminated only. Lighting sources may be mounted on the building (gooseneck type or similar) or on the sign support. Building mounted lighting shall not disturb the architectural details of the building.
- Mounting masts or supports shall be fabricated of metal or wood and shall be designed so as not to damage or obscure significant architectural features of the building facade. The design of mounting masts or supports are encouraged to be decorative.
- The tops of projecting signs shall be no higher than the sills of the second floor windows.
- Sign lighting is encouraged, such as historic or contemporary wall-mounted gooseneck fixtures for wall-mounted signs, arm-mounted (or wall-mounted) historic or contemporary gooseneck fixtures for projecting signs, or spotlighting of painted window glazing signs.



Signage

Refer to Section §259-1 thru 12, titled the "Sign Law" of the Zoning Code of the Village of Spencerport for allowable measurements, dimensions, and areas.

Awnings or Canopies

- No more than one awning/ canopy sign per business is permitted on each street facing awning/ canopy in lieu of, or in addition to, permitted wall signs and/or projecting signs/banner signs.
- Awnings/ canopies are intended to be designed in segments along the building facade (instead of one long awning) such that each business would have its own awning. Only one business per awning/ canopy is permitted.
- One medallion, graphic, or business logo is permitted for each awning on the sloped surface.
- Generally, lettering and/or graphic elements should comprise no more than 25% of the total exterior surface of the awning/canopy.



Hanging Signs

- A small hanging sign is easier for a pedestrian to read than other sign types and is encouraged.
- Locate small hanging signs at business entrances.
- Such signs usually occur under canopies or awnings and are perpendicular to the building facade.
- Signs should be no longer than 50% of the width of a canopy/ awning.
- Hanging signs should have an 8-foot clearance to the sidewalk, but 7-foot clearance would be acceptable under a canopy/ awning.
- Size of a hanging sign should be no more than 3 square feet in size if an entryway identification sign, and no more than 8 square feet if a full business identification size.



Signage

Refer to Section §259-1 thru 12, titled the "Sign Law" of the Zoning Code of the Village of Spencerport for allowable measurements, dimensions, and areas.

Free-Standing Ground Signs

- Ground signs shall be located close to main entrance sidewalk, a minimum of 5 feet behind the street right-of-way.
- Signs may be arm-mounted, pole-mounted, or double-pole mounted.



"A" Frame Sidewalk Sign

- The intent for these sidewalk sign guidelines is to encourage appropriate creativity and imagination in the design of this type of sign, such that the visual pedestrian experience in Spencerport is enhanced and informed.
- Refer to the Spencerport Village Zoning Code for details and permissibility of movable sidewalk signs for a particular street address

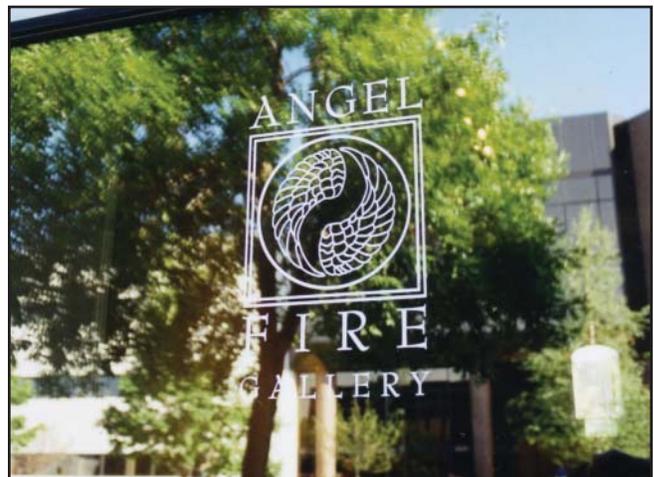
Permitted signs are encouraged to follow the design guidelines:

- Signs are encouraged to be custom constructed (standard white plastic A-frames lend little design character to the street).
- Signs should exhibit originality in design, shape and color. A basic rectangular sign, if interesting, may be appropriate but not very imaginative.

- Signs should be extremely well-maintained in color and visual condition.
- Signs are to be displayed only during business hours.
- Follow the general sign guidelines for lettering, color appearance, etc. in the General Appropriate Design Techniques for Signage section.
- Signs are to be constructed of durable materials so they may have a well-maintained attractive visual appearance.
- Sidewalk signs should be located so as not to impede pedestrian flow or to impair pedestrian safety.
- Sidewalk signs should not be placed in any manner that impedes rights-of-way or interferes with street traffic flow & safety

Windows

- No more than one window sign per business is permitted on each street facing storefront window in lieu of or in addition to permitted projecting signs or banner signs.
- Multiple signs are allowed if they are identical (or identical in character and configuration) and occur on glass segments no less than 4 feet in width.
- Window signs shall be designed to minimize interference with required window transparency.
- Window signs shall be professionally installed using generally recognized fonts and lettering.
- A window sign may also be an interior hanging sign constructed of appropriate durable materials.
- Painted window signs may be painted on transom windows above the main storefront windows. Size of the sign shall be a maximum of 30% of the transom glass.
- Painted window signs may be painted on second floor windows to identify businesses on the second or third floors.



Streetscapes

Street Furniture

Street furniture should be used to enhance the public realm. Elements such as benches, bike racks, bollards, planters and trash and recycling receptacles can improve the pedestrian environment and provide attractive, functional elements supporting commercial enterprises. These elements should be located in areas so as to provide efficient and pleasant pedestrian circulation through the Village of Spencerport community.

General Street Furniture Guidelines

- Street furniture should be coordinated with overall streetscape design and improve pedestrian amenities.
- Street furniture should work together in color, style and character.
- New development should use streetscape furniture consistent with the standards set by the guidelines, having similar materials and colors.
- Street furniture should allow for a minimum five feet of clearance for pedestrian circulation.
- Street furniture located in the public right-of-way should be reviewed/ approved by the appropriate oversight agency.
- Benches, trash and recycling receptacles, and other street furniture should be clustered in interactive areas such as pedestrian route intersections, major building entrances and outdoor gathering areas.
- The street furniture character should be modest, while also meeting current functional needs.
- Street furniture design & materials

should be guided by durability, functionality, aesthetics, and reasonable maintenance cost, assuming high quality fixtures will offset their cost with a longer life expectancy.

- Ensure proper placement of furniture; do not block pedestrian walkways or ADA ramps or create sightline problems.
- Ensure adequacy of overhead clearances and detectability of protruding objects for pedestrians who are blind or visually impaired.

Benches

Seating should be incorporated into the streetscape in appropriate areas but should not impede pedestrian circulation.

- Install benches in high traffic areas and areas of interest.
- Bench design should be consistent with other street furniture.
- The location of benches should provide a sense of comfort.
- Benches should be located parallel to the street edge. Where feasible, (i.e. bump-outs) benches may be located perpendicular to the street edge.
- Benches should not be located close to the curb, and should be buffered from vehicular traffic with other street furnishings (i.e. planters).
- Bench location should be coordinated with transit services to be compatible with stops and waiting areas.
- Benches should be located in compliance with current ADA-clearance requirements.

Street Furniture

Bicycle Racks

Bicycle racks should be located in high-traffic areas along the street corridor and should not impede the flow of pedestrian traffic along sidewalks.

- Bicycle racks should not be located directly in front of any store/building entrance or exit.
- Racks should be located to provide adequate clearance from utility vaults & cabinets when occupied by a bicycle.
- Racks cannot be located adjacent to an accessible parking space.
- Bicycle racks should not be located closer than two feet to the curb.
- Bicycle racks should be located two to three feet from any other street furniture, adjacent parking zone, or other obstructions.

Bollards

Bollards should be considered in locations to create pedestrian and vehicular separation. Decorative, metal or stone, non-lit bollards should be installed in locations such as bump-outs or curb extensions.

- Bollards should be placed where appropriate along edges of open spaces and pedestrian paths.
- Bollards should be placed along the edges of bump-outs or curb extensions to identify curb-cut locations for pedestrians and curb and sidewalks for drivers.

Planters

Planters should provide visual interest and vegetative softening for the streetscape environment.

- Planter design should reflect the other street furniture elements.
- Freestanding planters should be installed at seating areas, along the edges of parking lots, in outdoor gathering spaces and in clustered furnishing areas.
- Planters should contain plant materials that provide color and, when appropriate, contain indigenous plant materials.
- Provide year-round visual interest with plant materials i.e. grasses.

Trash and Recycling Receptacles

Trash and recycling receptacles should be located on street corners and mid-block at high-traffic pedestrian areas throughout Spencerport. Outdoor gathering spaces should also include such receptacles.

- Receptacle design should be compatible with other furnishings.
- Receptacles should be clustered with other street furniture and, where appropriate, used as buffers.

Streetscapes

Public Realm: Building Groups and Infill

Sidewalks & Pedestrian Zone

- Union Street Canal Town sidewalks and walkways for pedestrians should be at least 12 feet wide where at all possible. Such walks should be designed with generous quantities of brick or concrete pavers and other decorative elements.
- Pedestrian crosswalks should be accentuated by constructing natural paver pedestrian ways or similar marked areas. Provide mid-block crossings where feasible. Provide distinct signage for motorists announcing crosswalk locations.
- Introduce street furniture to Main Streets that include appropriately placed and well-designed and durable benches, waste containers, bike racks, newspaper dispenser enclosures, etc.
- Introduce artwork to the Main Streets in the form of murals, banners, sculpture, etc.

Street Plantings

- Provide appropriate types of mature street trees spaced at 30' to 40' between each other. Plant in continuous tree lawns (provide 2' paving between tree lawn and curb); or in porous masonry paver strips; or in tree wells with decorative grates (min. 5' x 5'); to insure that trees receive adequate watering. Provide electrical power for decorative string lights and/ or flood-type fixtures. Provide expert maintenance on all tree plantings. In commercial (retail) areas, trees with a lighter canopy (i.e. honey locust) should be considered. Maintain these trees to grow with canopies high enough for sign visibility (8 feet).
- Provide opportunities for the display of flowers - hanging baskets, tree lawns, large street pots, at building facades, etc. - keep well-maintained.



Public Realm: Building Groups and Infill

- Provide green space in the form of small greens or squares as a focal point - introduce special public architectural features such as clock towers, carillons, statues, sculptures, etc. in appropriate and prominent places.

Signage and Lighting

- Provide pedestrian scaled, well-designed, energy efficient street lights at regular spacing (no more than 50' apart).
- Incorporate colorful, informative, large-size banners along main streets - attach to banner poles, light poles, etc. Change seasonally or for special events.
- Provide opportunity for decorative lighting of Main Streets - in street trees, on building facades, strung across streets, etc., such as holiday lights (white or multi-colored).
- Install street designation signs that are special, unique, reflect the character of the main streets, and are well-designed, readable and interesting.
- Building and business owners should be encouraged to install awnings, marquees, building lighting, well-designed signage, interesting and well-designed storefront displays - avoid cluttered windows.
- Introduce gateway signage or structures (piers, decorative fencing, overhead archways, etc.) announcing the entrance into Main Street areas or special places (parks, parking areas, special buildings, etc.).
- Design traffic signals with aesthetics in mind and locate so as not to be intrusive in the streetscape - paint them a pleasing color.



Streetscapes

Public Realm: Building Groups and Infill

Streetscape

- Street widths, lane widths (maximum of 10 feet wide) should be designed to accommodate steady vehicular traffic flow yet at speeds that do not exceed 25 mph. Parallel parking lanes should be between 7 and 8 feet wide. Right turn lanes should be discouraged. Left turn lanes should be kept at a minimum. The emphasis for a Main Street street should be for the pedestrian.
- Construct well-designed bump-outs at major and minor street intersections that incorporate decorative design elements of paving, planting, artwork, street furniture. Bump-outs slow traffic and focus on the pedestrian.
- Consider the use of decorative medians in appropriate locations. Consider the use of roundabouts in street design.
- Look for unique, adaptable design opportunities that would enhance the streetscape appeal of Main Street through travel and study of other regional, national, or international communities.
- Provide continuous curbing interrupted only by streets and minimal width parking entrances.
- Encourage large tractor trailer trucks to choose alternate routes around Main Street.



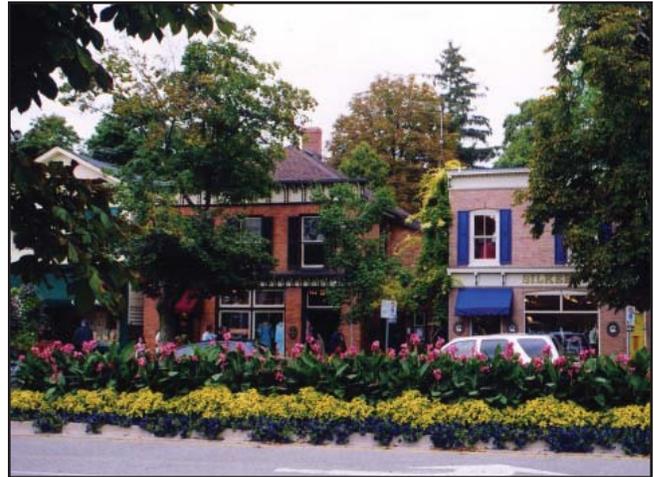
Parking

- Plan for as much on-street parking as possible. Initiate strategies to ensure that such parking is for retail/office customers.
- Provide parking areas, behind "main street" buildings, that are hidden from view of pedestrians. Provide adequate,

Public Realm: Building Groups and Infill

well-designed signage locating these parking areas. Provide as many well-designed pedestrian-friendly access walkways to back lot parking areas as possible.

- Parking areas that are exposed to the main streets should be well screened by tree and hedge-type landscaping and well-designed substantial fencing. Buffer strips should be at least 10 feet wide. Exposed parking areas should be kept at a minimum.



Utilities

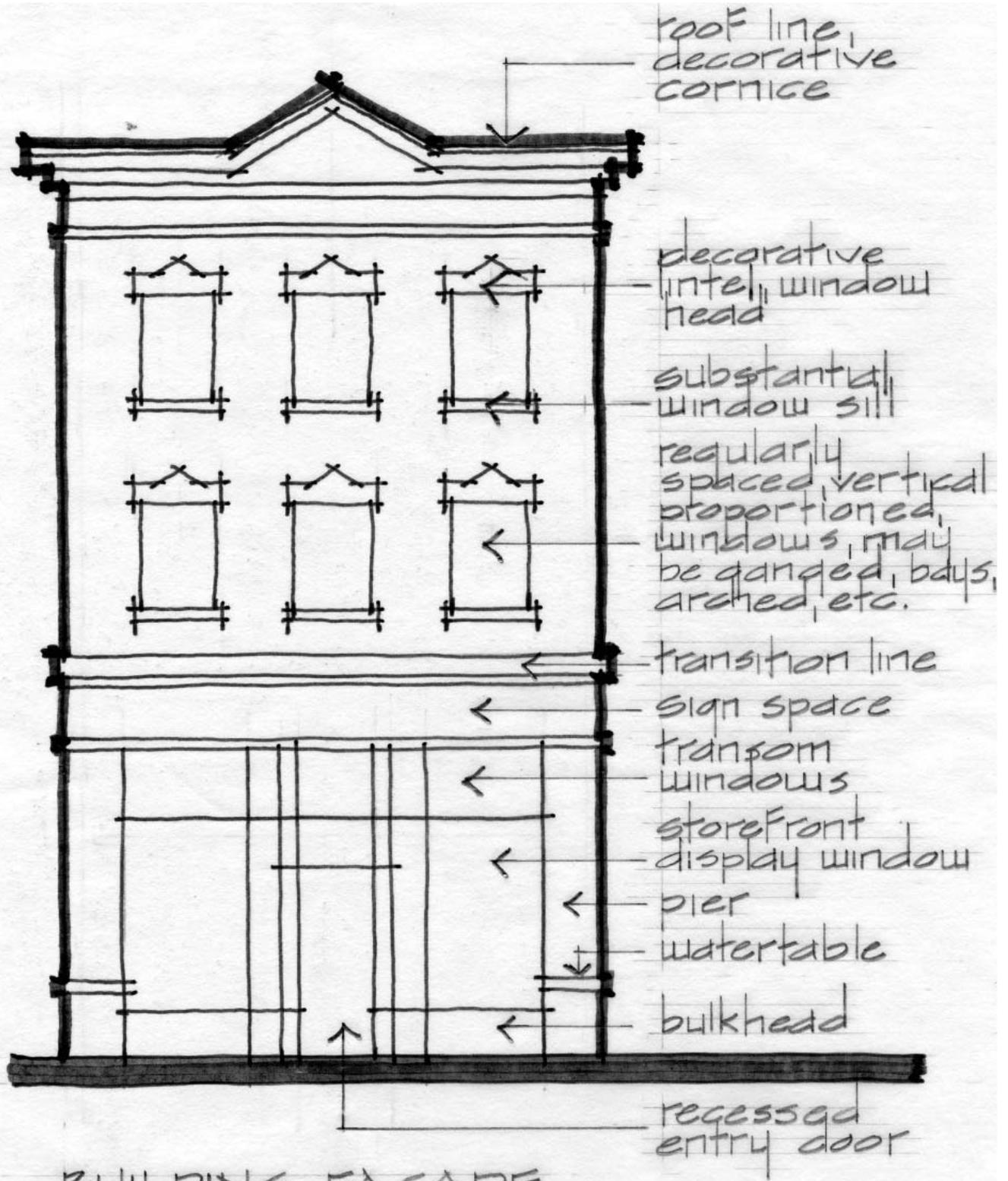
- Utility poles and wires along Main Streets should be relocated to the backs of properties wherever possible.

Planning & Marketing

- Create an identity for the Main Street by focusing on and visually promoting its unique history, industry, environmental qualities, etc.
- Ensure a continuous architectural “street wall” by encouraging and promoting new infill buildings that are designed in accordance with these Design Guidelines.
- Promote the aesthetic qualities of Main Street through extensive advertising, establishment of a Business Improvement District, employment of a Main Street manager, hold seasonal street events, and other innovative ways to attract people to the Main Street.
- Keep public buildings in the heart of the Main Street District - library, village/ town hall, churches, community center, post office, etc.



Building Component Description and Illustration



BUILDING FACADE

Architectural Terms

Arcade - a series of arches supported by columns or piers, either attached to a wall or freestanding; a passageway covered over by a succession of arches or vaults supported by columns.

Arch - a curved structure supporting its weight, over an open space such as a door or window, resting on supports at each end.

Awning - a projecting rooflike device, typically comprised of cloth over a metal frame, that is placed over windows or building openings as protection from the sun and rain.

Awning window - a window that pivots on an axis or near the top edge of the sash and projects toward the outdoors.

Balcony - a platform projecting from an upper story located at a doorway and enclosed by a railing (balustraded or solid).

Baluster - one of a series of short posts or pillars, ornamental or simple in design, that make up a balustrade and support a handrail at the top.

Balustrade - a railing assembly composed of balusters and a top rail running along the edge of a porch, balcony, roof, stoop, or stairway.

Batten - a narrow thin board used to cover the vertical gaps between siding boards.

Bay - buildings are often visually divided into repetitive elements, or bays, defined by the space between pairs of vertical columns or elements.

Bay Window - a structure (form or element) containing windows, projecting from the face of a building, that rises from the ground

or from some other above grade or upper story support (bracket) and being one or more stories high.

Beadboard - narrow boards (1"-2" in width) with a beaded edge often used in ceilings & walls of 18th & 19th century buildings as in a decorative or utilitarian manner.

Beam - one of the principal horizontal supports (wood, steel, concrete) building that usually carries floor joists, rafters, or walls.

Bond - term used to describe the manner in which bricks are laid in a wall so that they interlock (running bond, english bond, stack bond, etc.).

Bracket - the plain or decorative supports under a roof, bay window, balcony, cornice, etc.

Brick

Bonding - the term "bonding" in brickwork refers to the repeating arrangement of bricks into various patterns.

Molded Bricks - bricks that are molded into various decorative shapes before firing and used for cornices, moldings, caps and other built-up ornamental details.

Rowlock course - a term for describing bricks laid upright on edge in a row exposing their ends.

Soldier course - a term for describing bricks laid on end so that their faces are positioned vertically in the wall surface.

Building elements - the parts of a building, like windows, doors, bulkhead, cornice, trim, etc.

Glossary

Architectural Terms

Bulkhead - the low wall (often decorative) located between the grade/ sidewalk and the bottom of a traditional storefront window.

Canopy - a projecting cover (often decorative), usually at street level, protecting a doorway or entrance. May be cantilevered, suspended from the wall, or supported by columns.

Cantilever - a horizontal projection from a building, such as a step, balcony, beam, or canopy, that is without external bracing and appears to be self-supporting.

Capital - the topmost portion, usually decorated, of a column or pilaster.

Casement - a window sash that is hinged on the side.

Casement window - a window containing two casements often separated by a vertical mullion.

Clapboards - siding composed of horizontal, overlapping boards, the lower edges of which are usually thicker than the upper.

Clerestory window - a window (usually smaller) placed in the upper portion of the walls of a room, providing extra light.

Colonnade - a row of regularly spaced columns; an open passageway with columns.

Color contrast - the difference in lightness or darkness between two colors.

Color hue - the red, green, or blue of a color; the name of the color.

Color intensity - the brightness of a color; the amount of pure color.

Color value - the lightness or darkness of a color.

Column - a vertical support post (often cylindrical). The parts of a column derived from classical architecture are the base, shaft, and capital.

Coping - a protective cap, top or cover of a wall parapet, (often metal, stone, or tile) commonly sloping to protect the wall material from water.

Corbel - a kind of supporting architectural member composed of a single projecting block supporting an architectural member, or several graduated projecting courses of masonry, providing a ledge.

Corbelling - a series of projections, each stepped out further than the one below it (often found on walls, parapets, and chimney tops).

Corner boards - vertical boards (sometimes decorative) placed at the corners of exterior walls to provide a neat appearance and to protect the ends of the wood siding that butts to them.

Cornice - a decorative molding or ornamentation that caps and projects from the top of a building. Also decorative trim over the tops of windows and doors.

Coping - a cover of stone, metal, tile or brick that protects the top of a wall.

Course - a horizontal row of bricks, stones, or other masonry units. The term is often extended to include any material arranged in a row (roof shingles, siding, etc.).

Architectural Terms

Cupola - a small, roofed structure, on top of a roof or building to often provide ventilation and light decoration.

Dentil - a small toothlike repeating squareblock ornament spaced in a row to decorate a cornice.

Dormer - a vertical structure, usually containing a window, that projects from a sloping roof and is covered by a separate roof structure. The specific name of a dormer is frequently determined by the shape or type of its roof (eyebrow dormer, shed dormer and gable dormer). A wall dormer is a dormer that is flush with the face of a building.

Double-hung window - a type of window with two sash, each sliding by each other on a vertical track.

Down spout - a metal or plastic vertical tube connected to a gutter, placed on an exterior wall or column.

Drip molding - a small projecting molding at the head of an exterior door or window frame, or exterior bed trim.

Eave - the overhanging edge of a roof.

Elevation - an exterior face of a building; also, a drawing thereof.

Entablature - in classical architecture and derivatives, the part of a building carried by columns; consists of cornice, frieze, and architrave.

Entry - the entrance to a building, such as a gate, foyer, hall, vestibule, or porch.

Exterior Insulation Finish System (EIFS)

- commonly known as synthetic stucco, is an exterior cladding system composed of an adhesively or mechanically fastened foam insulation board, reinforcing mesh, a base coat, and an outer finish coat.

Facade - the full main exterior face of a building which is the architectural front, usually facing the street. The front elevation.

Facing - any non-structural veneer material (e.g., brick, wood, stucco, plaster, metal, terra cotta, etc.) that acts to cover a less attractive backup or structural wall surface.

Fanlight - a semicircular or semielliptical window above a door or window, usually inset with radiating glazing bars (wood, lead, etc).

Fascia - a horizontal, flat band element, often combined with a cornice and found at the roof line.

Fascia board - a flat horizontal board used to cover the ends of roof rafters.

Faux - (French for "false") not real; made to appear (usually by painting techniques) as something more exotic or expensive as in faux marble or faux wood.

Fenestration - the arrangement, organization, and design of windows (and other exterior openings) in a building.

Festoon - a molded, carved or painted ornament in the form of a garland of fruit and flowers, or sometimes ripe oats, which is tied or suspended at its to ends; often found on a frieze.

Glossary

Architectural Terms

Finial - a decorative ornament fixed to the top of a peak, arch, gable, or similar architectural structure or element.

Flashing - pieces of noncorrosive sheet metal bent to fit at wall and roof junctions or between the roof and any projection, such as a chimney as a means of preventing water leaks.

Flat arch - a band of bricks (usually soldiers) or wedge-shaped stones used over a door or window simulating a flat horizontal lintel. Often called a jack arch.

Fluting - vertical repetitive channeling used on a column or pilaster.

French door, window - a tall fully glazed casement window that reaches to the floor, usually arranged in two leaves as a double door and generally opens inward (could also slide).

Frieze - the horizontal part of a classical entablature just below the cornice, often decorated with carving. Also, any plain or decorative band, or board, on the top of a wall immediately below the cornice; sometimes decorated with festoons or other ornamentation. Porch cornices may likewise be decorated with friezes.

Gable - the upper triangular portion of an end wall of a building formed by the slope of the roof. Also found on dormers, porches, and other building elements.

Gazebo - a small decorative structure or summerhouse with a view, usually a focal piece in a garden or park.

Glazing - the glass in a window.

Grade - the surface of the ground around a building.

Grille - a decorative, openwork grating or barrier, often of iron, used to cover a window, door, wall, or floor opening.

Gutter - a shallow channel of metal or wood set immediately below and along the eaves of a building to catch, collect and carry off rainwater.

Hood - a projection that shelters or decorates a building element such as a door or window.

In-fill - the building filling the void (empty lot) left by the demolition of a single building in a row of similar buildings.

Jamb - the vertical side of a door or window frame.

Keystone - the central wedge-shaped member at the top of a masonry arch; also used as a decorative element on arches in wood structures or trim.

Latticework - thin strips of wood or iron arranged in a netlike grid pattern (interlaced or crossing).

Leaded glass - small panes of clear or stained glass that are held in position by means of lead strips (often in decorative patterns and designs).

Leader - down spout, roof drain pipe connecting a gutter to the ground or underground storm system.

Light - a window pane.

Lintel - a horizontal structural element over an opening which carries the weight of the wall above it. Usually made of wood, stone, or steel; may be exposed or obscured by wall covering.

Architectural Terms

Louvers - horizontal vents or slats covering an opening which admits air but no light or rain.

Mansard roof - a roof, flat on top, with steeply sloping sides usually made of shingles (often with dormer windows).

Masonry - building construction of such materials as stone, brick, concrete blocks, tile, etc.

Masonry veneer - an outer covering laid against, but not structurally bonded to, a wall; used to cover interior structural material thereby giving an improved appearance at a lower cost. Also, masonry veneer may be used as an alternative exterior siding for wood framed houses.

Molding - a decorative band of varied contour materials, used to trim structural members, wall plane intersections and openings (doors, windows, etc.).

Mullion - a vertical primary framing member that separates paired or multiple windows within a single opening; a vertical member separating two casements.

Muntins - thin framing members (often wood or metal) that separate the panes of glass of a window sash or glazed doors.

Newel - the post (often decorative) supporting the handrail at the top and bottom of a stairway. Newels are sometimes given names according to their location along a stairway (e.g., starting newel, landing newel, etc).

Order - In classical architecture, order refers to the specific configuration and proportions of the column including the base, shaft, capital, and entablature (e.g. Doric, Tuscan, ionic, Corinthian, etc.).

Oriel - a bay window on an upper floor extending from the face of a wall, usually supported by corbels or brackets.

Ornamentation - details added to a structure solely for decorative reasons to add shape, texture or color to an architectural composition.

Overhang - the projection of one story beyond the one below. Also, the part of the roof that extends beyond the wall plane.

Palladian window - a three-part window composition with a tall, round-arched center window flanked by smaller rectangular windows and separated by posts, columns, or pilasters.

Pane - a single piece of window glass. Traditional windows are often described according to the number of panes they have (a window with eight panes of glass is called an eight light window). Often a double hung window is described by the number of panes in each of its two sashes (e.g., a six-over-six double hung window indicates that each sash has six panes).

Panel - a portion of a flat surface recessed, or raised from the surrounding area, distinctly set off by moulding or some other decorative treatment of a building.

Parapet (Parapet Wall) - a portion of a wall of a building that projects above a roof (often decorated).

Patina - mottled weathered surface or finish, either naturally occurring or simulated, which gives the look of age; verdigris; aerugo.

Glossary

Architectural Terms

Patterned brickwork - brickwork formed into various patterns through the use of bricks of two or more colors or textures. Dichromatic brickwork refers specifically to the use of bricks of two colors to build up a pattern on walls, arches, corners, and around doors and windows. The use of more than two colors is termed polychromatic brickwork.

Pavers - solid brick, stone, or concrete masonry units used for sidewalks, driveways, patios, etc. Often laid in decorative patterns.

Pediment - an ornamental gable, usually triangular, above a door or window, pavilion or portico (usually low pitched).

Pergola - a structure covering a walkway in a garden, usually formed by a double row of posts or pillars with joints above covered by climbing plants. Often highly decorative with lattice elements included.

Pier - a vertical, rectangular masonry support, more massive than a column. A stout column or pillar that typically frames the storefront portion of a building.

Pilaster - a rectangular column or shallow pier attached to a wall; often decoratively treated so as to represent a classical column with a base, shaft, and capital.

Pillar - similar to but more slender than a pier.

Plinth - a platform base supporting a column or pilaster.

Pointing (repointing) - the treatment of masonry joints by filling with a high quality mortar; used to protect against the weather or simply to improve the appearance of a masonry wall.

Porch - a covered open entrance or semienclosed space projecting from the facade of a building; may be open sided, screened, or glass enclosed. Often decorative with columns, railings, steps, etc.

Portico -- a covered or roofed colonnade used at a building's entrance. A small porch composed of a roof supported by columns, often found in front of an entrance doorway.

Primary building facade - the particular facade of a building which faces the street to which the address of the building pertains.

Proportion - the ratio of height to width; i.e. a "tall" proportion has a greater height than width; a low proportion has greater width than height.

Quoins - large stones, or rectangular pieces of wood or brick clusters, used to decorate and accentuate the corners of a building; laid in vertical series with, usually, alternately large and small blocks. Historically, besides being decorative, quoins actually serve the purpose of reinforcing the corners of a building.

Rake - the sloped end member of a roof.

Raking molding - molding that follow the slope (rake) of a gable, pediment, etc.

Relief - carved or molded ornament that projects from a flat surface.

Reveal - the side of an opening for a door or window between the frame and the outer surface of a wall, showing the wall's partial thickness.

Scupper - an opening through which water can drain over the edge of a flat roof.

Architectural Terms

Shingles - thin rectangular pieces of wood, slate, asphalt, or other material used in overlapping rows as a means of covering walls or roofs; the butt of the shingles can be cut in a variety of shapes to give the shingled surface a distinctive pattern.

Sidelight - a tall narrow window alongside a door.

Story - a horizontal division of a building, from the floor to the ceiling above it.

Roofline - the shape and form of the roof or groups of roofs as it is seen against the sky.

Rosette - any round ornament that is carved, painted, or molded so as to resemble a flower; used as ornamental nailheads or screwheads, as a means of embellishing a wall or ceiling.

Railing - a balustrade.

Rustication, rusticated - stonework composed of large blocks of masonry separated by wide, recessed joints; often imitated in other materials for decorative purposes.

Sash - the part of a window which holds the glazing in place; may be operable or fixed; usually constructed of horizontal and vertical members but may be round or with arched top; sash may be subdivided with muntins.

Segmental arch - an arch formed by an arc or by the segment of a circle.

Setback - the distance from the sidewalk edge or property line to the front of the building.

Shutters - covers hinged on either side of a window; may be plain or decorated, operative or purely ornamental, and on the inside or outside of a building. Inside shutters are sometimes fitted into pockets called shutter boxes.

Siding

Bevel siding, clapboard, lap siding - this type of siding consists of boards that are thicker on one edge than the other; the bottom (thick) edge of one board overlaps the top (thin) edge of the board below.

Board and batten siding - a siding consisting of long vertical boards and thin strips, or battens; the battens are used to conceal the gaps between the siding boards.

Signboard - the horizontal space above the storefront window, sometimes framed with trim, intended for the application of a flat sign.

Sill - the horizontal sloped member at the bottom of a window or door.

Snow guard - a device used to prevent snow from sliding off a sloped roof, or prevent snow from sliding down. Installed in groups or clusters and often are decorated.

Soffit - the exposed underside of a roof overhang, beam, or other architectural component.

Stained glass - colored glass used in mosaics, leaded glazing usually in windows.

Stoop - an entrance platform, usually with several steps leading up to it; the term is sometimes used synonymously with porch.

Glossary

Architectural Terms

Storefront - the street level portion of a building facade which was originally intended for display of goods and services. Includes an entrance door, display windows, sign panel, and bulk head.

Streetscape - the combination of banners, benches, waste baskets, light poles, street trees, lawn, decorative paving, etc. along a street.

Street wall - the architectural edge created by buildings and landscaping that enclose the street/ sidewalk creating the "outdoor living room".

Stucco - a smooth or rough coating for exterior walls made from Portland cement, lime, sand, and water.

Surround - the ornamental frame of a door or window.

Terra Cotta - a fine-grained fired clay product formed into molds, creating ornamental elements for decorating the exterior of buildings; may be glazed or unglazed, molded or carved; usually brownish red in color, but may also be found in tints of gray, white, and bronze.

Tie rod - a metal tension rod connecting two structural members, such as gable walls or beams, acting as a brace or reinforcement; often anchored by means of a metal plate in such forms as an "S" or a star.

Transom - a window or panel directly above a door or another window. Usually small and rectangular, fixed or operating, decorative or plain.

Trim - the decorative material around a door or window; the decorative casing used around a door or window frame. Also material used to create architectural ornamentation on the facade of a building.

Turret - a small tower at upper stories, often at the corner of a building. Common in Queen Anne styles. Is a smaller structure differentiated from a tower which begins at ground level.

Tympanum - the recessed triangular face of a pediment; sometimes contains a lunette, especially in domestic architecture.

Veneer - a decorative thin layer of brick, wood, or other material used to cover inferior structural material thereby giving an improved appearance at a low cost.

Window Sash - the operating portion of a total window assembly.

Wrought iron - iron that is worked by being forged or hammered.

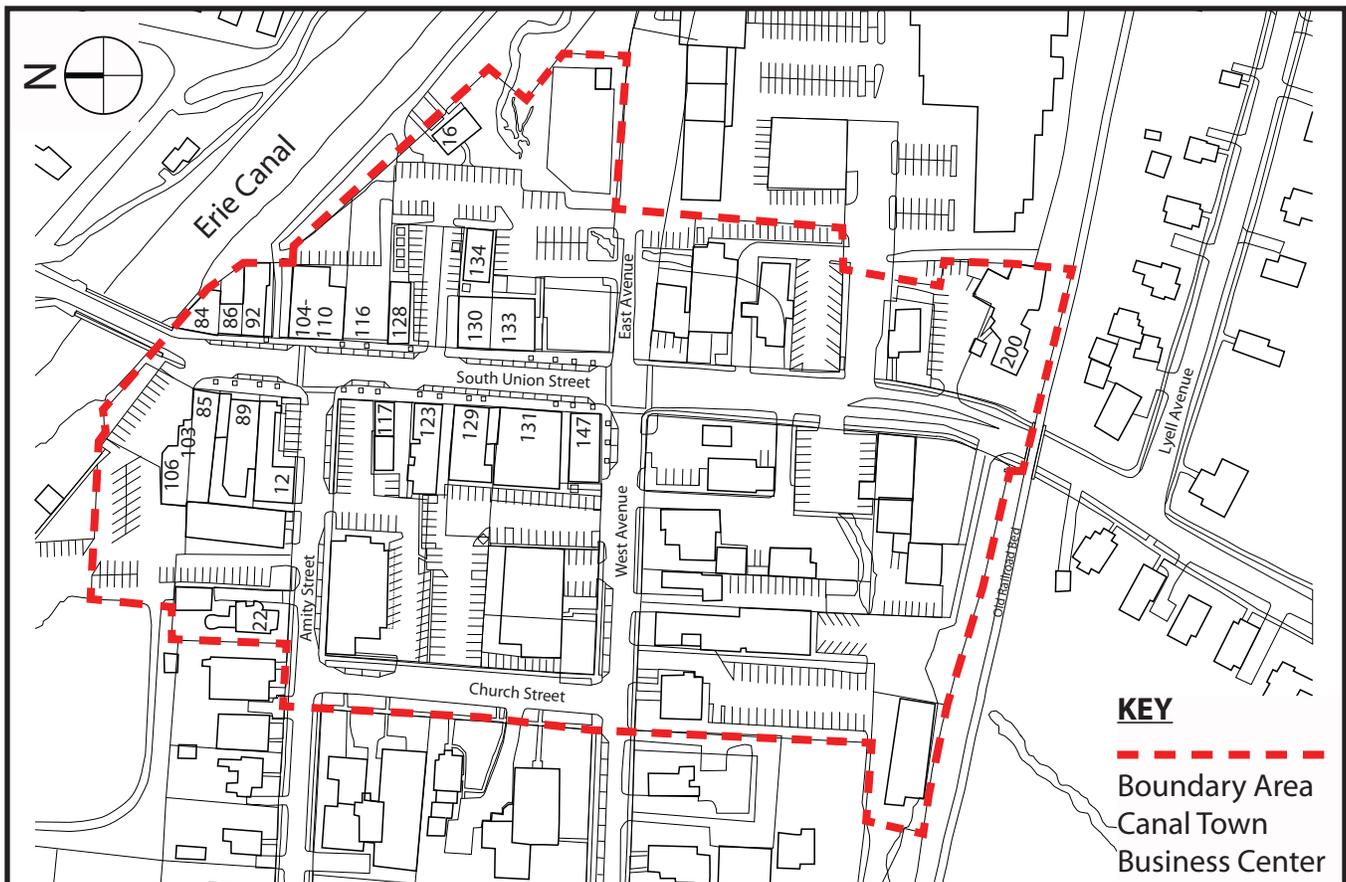
Wythe - a vertical layer of masonry one masonry unit thick.

Specific Main Street Buildings

Key Location Plan and Addresses

The following section focuses on design guidelines for specific buildings within the Canal Town Business Center of the Village of Spencerport. For each building shown, there is a design scheme illustrated along with a written description of the proposal. It is important to understand that the design

scheme illustrated is only one idea and that there are many other design solutions possible. In fact, many of the design techniques illustrated could be applied to each building shown. These ideas could also apply to other buildings not shown.

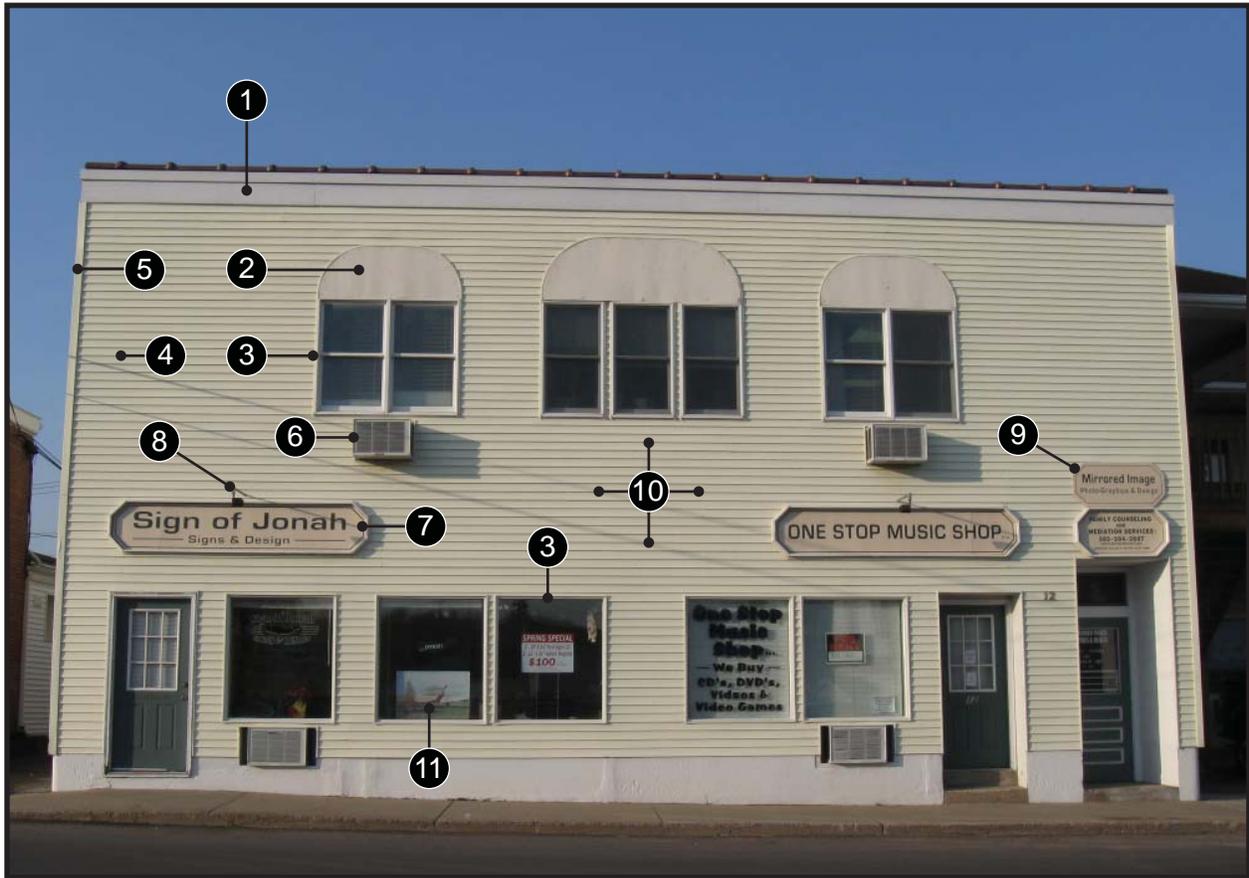


Designated Buildings of Value

- 84-92 South Union Street
- 104-110 South Union Street.
- 122 South Union Street.
- 200 South Union Street.
- 134 South Union Street.
- 85-106 South Union Street.
- 89 South Union Street.
- 117 South Union Street.
- 123 South Union Street.
- 131 South Union Street.
- 147 South Union Street.
- 12 Amity Street.
- 22 Amity Street.
- 16 East Avenue.

12 Amity Street

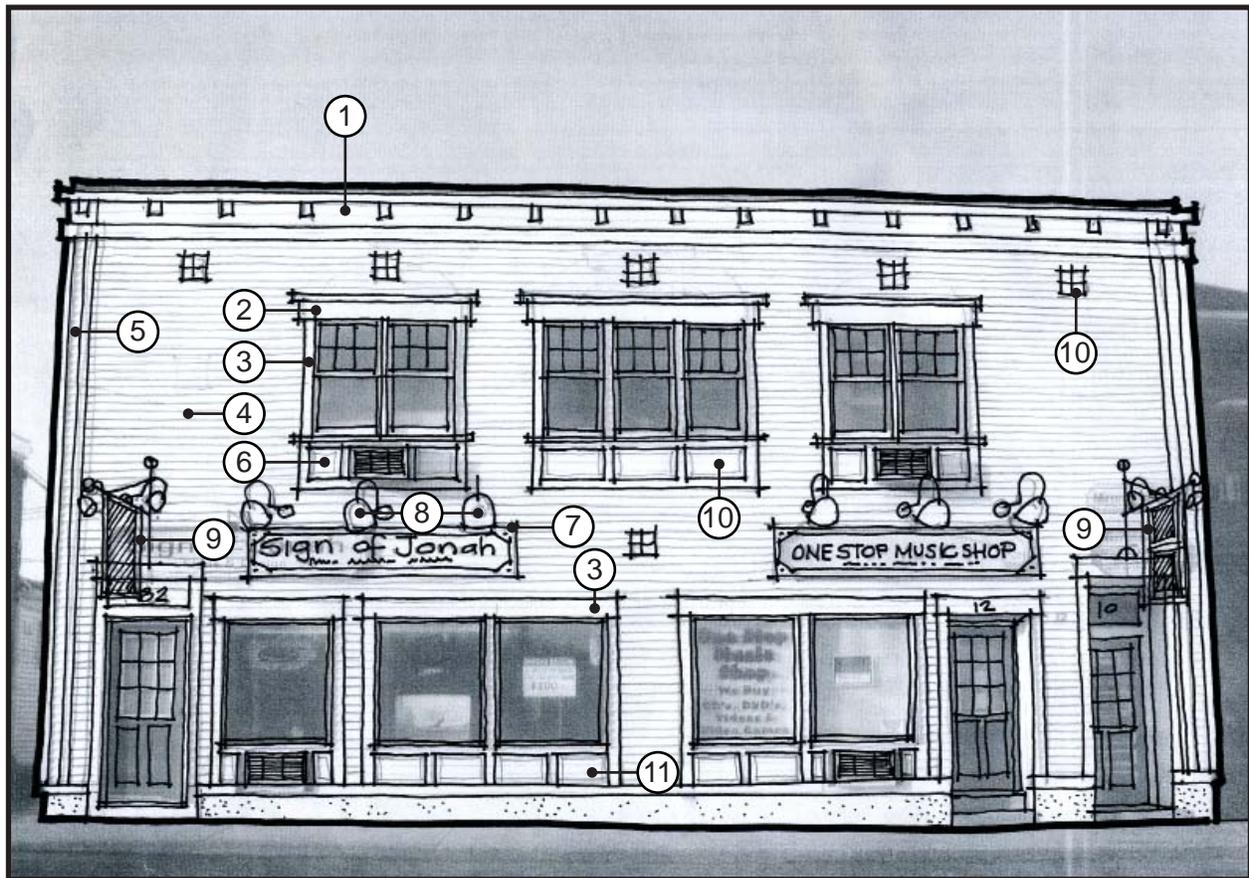
Inappropriate Facade Design Treatment



1. Weak cornice - too plain & uninteresting.
2. Incorrect choice for window head - looks cheap.
3. Window trim too thin.
4. Vinyl siding looks cheap & unkept - unimaginative color.
5. Corner trim too thin.
6. Would be better if located out of site.
7. Poor sign location.
8. Needs better & more interesting lighting.
9. Signs look tacked on.
10. Facade lacks interesting detailing.
11. Windows out of scale.



Appropriate Design Techniques

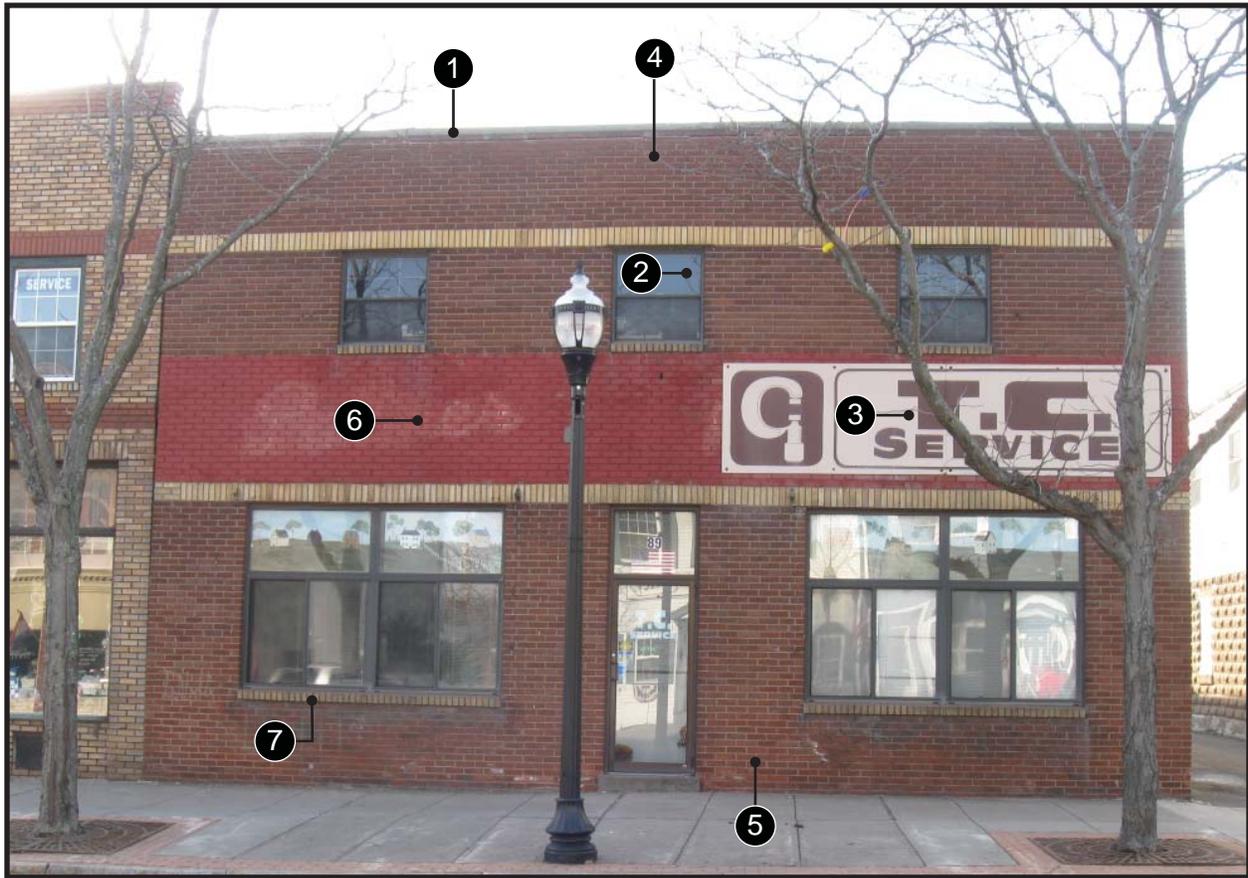


- | | |
|--|---|
| <ol style="list-style-type: none"> 1. Heavier, more interesting, well detailed cornice. 2. Correct Style window head. 3. 5/4" x 5 1/2" heavy substantial trim (wood, Azek, HardiTrim). 4. Hardi - clapboard (cement). 5. Heavy detailed corner. 6. Trim & panels reduce impact of the A.C. units. 7. Good sign location 8. Gooseneck lights ganged for good lighting. 9. Blade/perpendicular signage adds interest. | <ol style="list-style-type: none"> 10. Interesting trim detailing adds interest to facade. 11. Trim & panels help increase window size & reduce impact of the A.C. units. |
|--|---|



89 South Union Street

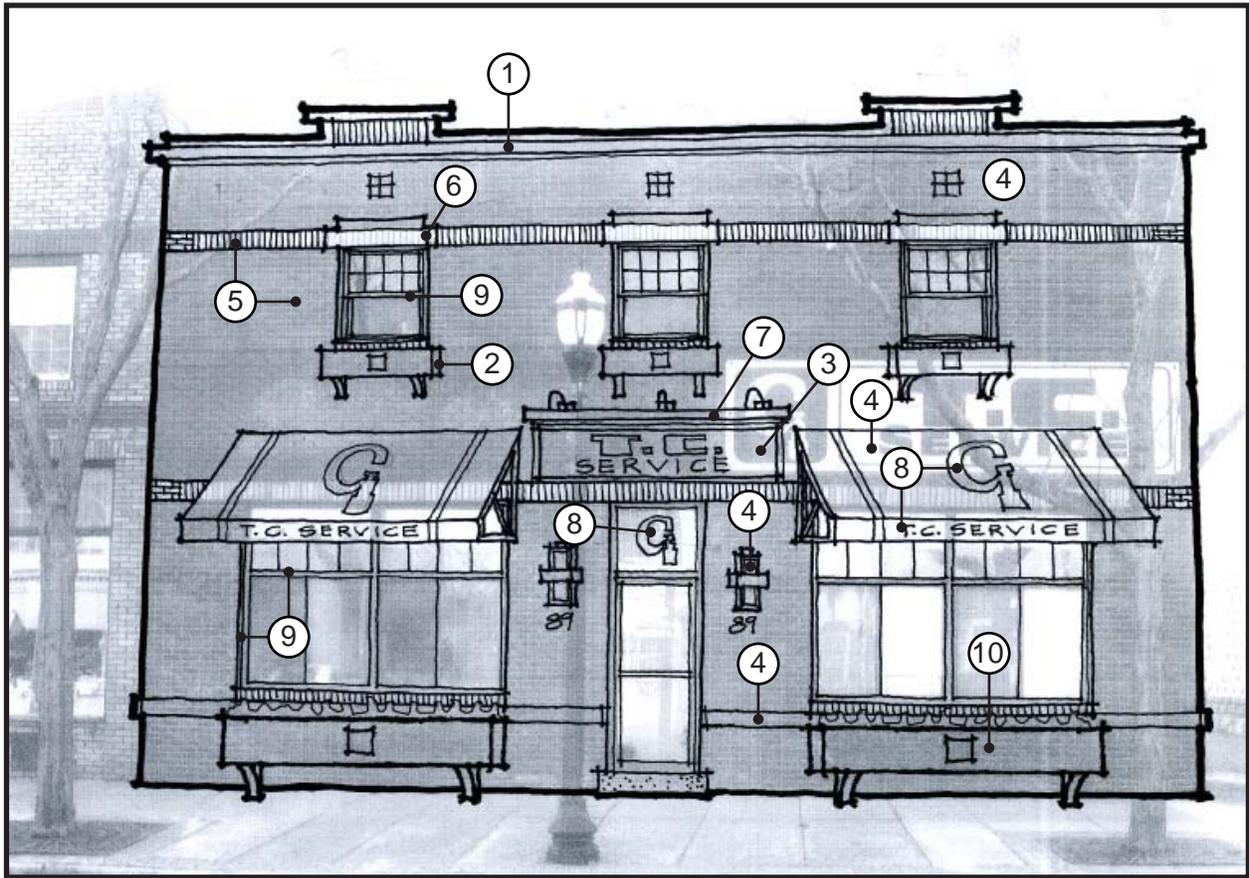
Inappropriate Facade Design Treatment



1. Lacks cornice detailing.
2. Dark poorly proportioned windows.
3. Sign too large & out of scale.
4. Facade extremely plain & uninteresting.
5. Brick is a good maintenance free material.
6. Completely clean paint from brick.
7. Height of window sill from sidewalk is too great a distance (2'-0" is appropriate).



Appropriate Design Techniques

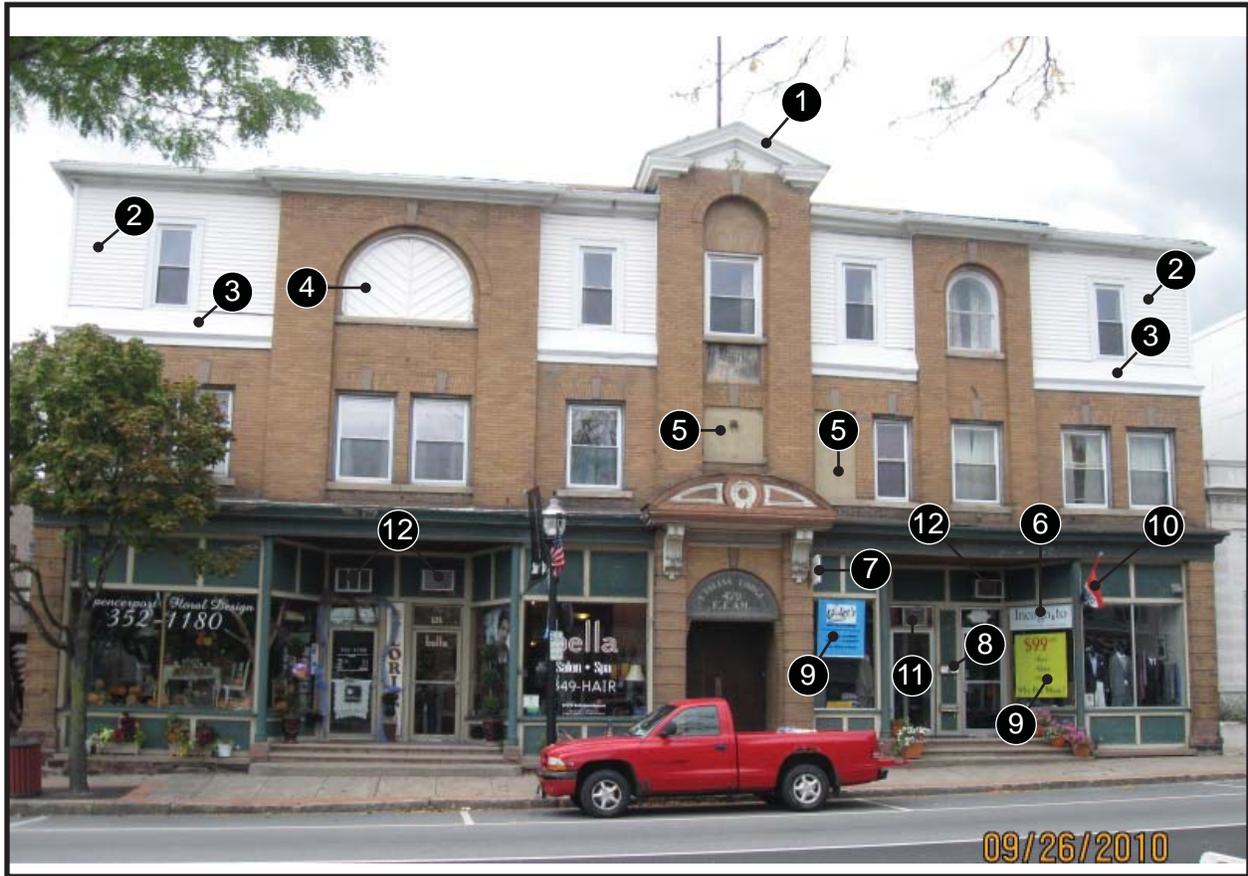


1. Add cornice detailing & height variety.
2. Window boxes add height to windows for better proportion & interest.
3. Correct sign size & location
4. Medallions, awning, lights, bulkhead trim add interest to facade.
5. Preserve brick detailing.
6. Add window head trim.
7. Linear light with clean lines acceptable solution.
8. Interesting graphic detailing.
9. Colored window frames would be more interesting than bronze finish.
10. Planter box.



131 South Union Street

Inappropriate Facade Design Treatment



1. Although relatively appropriate in detail this design is not true to the buildings original design.
2. Vinyl siding, vinyl corner, vinyl trim create a cheap, unauthentic appearance.
3. Cladding detail is not authentic & detracts from the building appearance.
4. Vinyl siding & trim create a cheap appearance.
5. Flat uninteresting in material & detail.
6. Business sign not well designed or positioned.
7. Sign is too small & poorly located.
8. Mailboxes don't fit in design & detail.
9. Signage too overpowering.
10. Flag would be better if part of an overall flag design motif & located more effectively.
11. A.C. unit should be installed similarly to other A. C. units.
12. A.C. units should be centered in panels & detailed better.



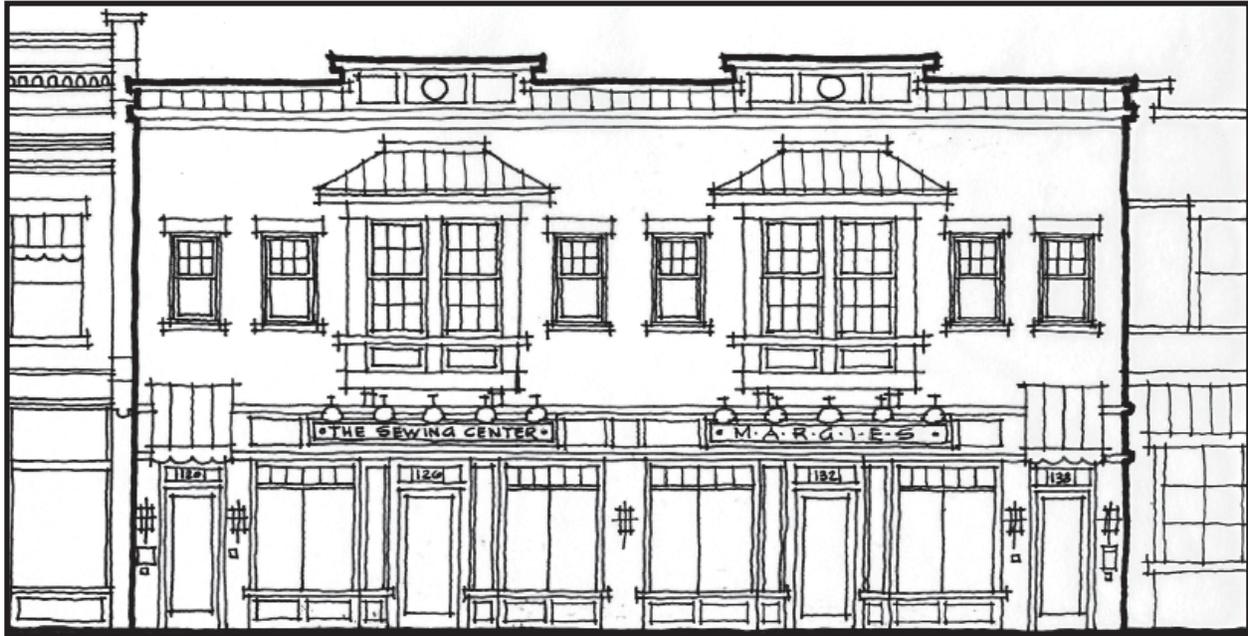
Appropriate Design Techniques



1. Early historic roof detail more authentic & interesting (construct using maintenance free trim materials).
2. Frieze detail is historically authentic and a strong cornice detail (use maintenance free trim materials).
3. Install fabric awnings for interest & color.
4. Install HardiPlank siding (remove original siding/trim) & HardiTrim for a richer design.
5. Panel detailing similar to original & more interesting.
6. Trim detailing resembles original window.
7. Install projecting signage to advertise businesses.
8. A.C. units centered, match, and are detailed well.
9. Bulk head panels are more ornately detailed (use maintenance free trim material).
10. Install vertical mailboxes for a better fit.
11. Install vinyl letter (or painted) window signage for a simple, less cluttered, organized appearance.



Appropriate Design Techniques



1. Decorative roofline cornice: Use maintenance free materials - limestone, pre-cast concrete, terra cotta, fiberglass, cellular foam, cement board, architecturally detailed EIFS.
2. Facade brick siding material illustrated here. Other appropriate siding materials would include wood clapboard siding, cement board clapboard siding, stucco.
3. Precast concrete lintel & sill. Other appropriate material would be brick (both materials appropriate for stucco siding). If siding were wood or cement board clapboard siding use minimum 5/4 x 4 wood, cement board, fiberglass, or cellular foam trim.
4. Standing seam metal roof, slate, synthetic slate, or architectural asphalt shingles.
5. Bay window detail. Substantial trim material use natural wood cement board, cellular foam, in historic detail motive.
6. Double hung windows of appropriate size (2'-0" x 5'-0" minimum size). Use wood, metal or vinyl clad wood, heavy duty vinyl. Simulated divided lites are encouraged.
7. As above (3'-0" x 6'-0" minimum size).
8. Fabric awning.
9. Panelled sign frieze (wood, cement board, cellular foam) with appropriate sized signs.
10. Gooseneck light fixtures.
11. Brackets (fiberglass, wood, cellular foam).
12. Decorative building lighting.
13. Entrance door with large glazed lite (metal, metal clad wood, fiberglass).
14. Transom window.
15. Storefront windows with transom (aluminum frame with Kynar finish wood frame, steel frame).
16. Paneled 2'-0" high bulkhead (use cement board trim materials, cellular foam, metal, wood). Bulkhead might also be brick, precast concrete, limestone.
17. Pilasters (brick, limestone, pre-cast concrete).

Appropriate Design Techniques



1. Main Street infill buildings shall be detailed in architectural style that is traditional in character borrowing on design elements reminiscent of 19th century Main Street or Canal Town buildings that can be found along the Erie Canal.



Canal Town Business Center

Existing Parking

Page 79

The drawing on page 81 illustrates the current existing parking situation including on-street parking and surface lot parking. The information was derived from a current aerial photo as well as from site observations and is reasonably accurate as of June 2010.

Potential Parking

Page 80

The drawing on page 82 illustrates a potential new parking layout as well as a suggested new curbing, sidewalks, and drive entrances. An increase in parking is achieved over current conditions: Additional on-street parking from road edge changes; additional parking lot parking from consolidation, partnerships, and general more efficient configuration.

Potential Future Development

Page 81

The drawing on page 83 illustrates potential area for new development & public realm enhancements within the Canal Town Business Center. Included are new buildings (free standing & infill), new green space, new parking, new sidewalks, new street edges, new street trees. The plan is relatively schematic, but reflects the desire of the Comprehensive Planning Committee to create an enhanced public realm & continuous 2-3 story architectural edge within the Canal Town Business Center, as well as opportunity for additional businesses and mixed uses.



Rochester Regional Community Design Center



The mission of the non-profit Rochester Regional Community Design Center (RRCDC) is to act as a multifaceted resource center to assist municipalities and citizens of the Greater Rochester Region to define, understand, promote and implement concepts of design excellence and sustainability for the public realm and built environment. We help communities facilitate community design charrettes, create design guidelines, prepare Vision Plans, conduct urban design training seminars, organize the Reshaping Rochester Lecture Series, and provide other urban design advisory services.

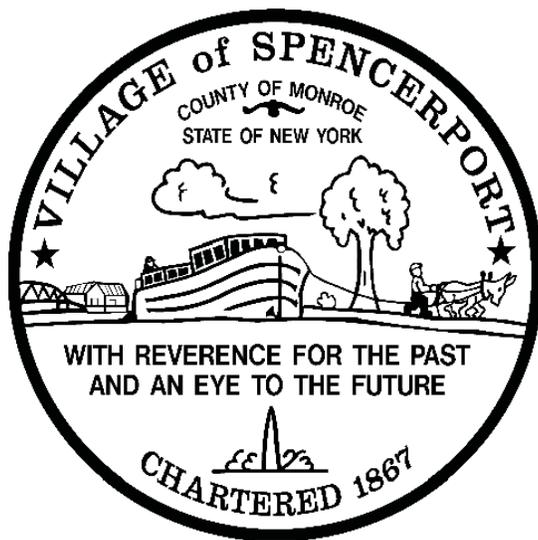


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ROCHESTER REGIONAL
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We began our work as the AIA Rochester Urban Design Committee (UDC) in 1998. In 2004, we officially incorporated as a 501(c)(3) non-profit organization, and continue to serve our region as a charrette center, an education center, a design center, encouraging communities & neighborhoods to incorporate good urban design techniques into their planning endeavors.

Please visit our website at www.rrcdc.org or call 585-271-0520; 585-288-7544. Joni Monroe, Executive Director, RRCDC.



Design Guidelines for the
Canal Town Business Center in the
Village of Spencerport, NY

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